The identification and modification of consonant perceptual cues in natural speech Part I

Jont Allen
Andrea Trevino
UIUC & Beckman Inst, Urbana IL

August 23, 2013

- 1. Intro + Objectives
 - Research objectives

- 3 mins $\Sigma 3$
 - 5 mins $\Sigma 8$

3 mins $\Sigma 3$

1. Intro + Objectives

Research objectives 5 mins $\Sigma 8$

2. Historical overview 20 mins $\Sigma 28$

■ AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948

■ Speech-feature studies 1950-1990; >1991

1. Intro + Objectives

3 mins $\Sigma 3$

■ Research objectives

5 mins $\Sigma 8$

2. Historical overview

- 20 mins $\Sigma 28$
- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies 1950-1990; >1991
- 3. Phone Recognition Models

21 mins $\Sigma 49$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)

1. Intro + Objectives

3 mins $\Sigma 3$

■ Research objectives

5 mins $\Sigma 8$

2. Historical overview

20 mins $\Sigma 28$

- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies 1950-1990; >1991
- 3. Phone Recognition Models

21 mins $\Sigma 49$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)
- 4. Cochlear Mechanics

16 mins $\Sigma 65$

CBands, NL, Masking, Role re Speech perception; HI ears

Intro + Objectives

3 mins $\Sigma 3$

Research objectives

5 mins $\Sigma 8$

Historical overview

- 20 mins $\Sigma 28$
- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies 1950-1990; >1991
- Phone Recognition Models 3.

21 mins $\Sigma 49$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)
- Cochlear Mechanics

- 16 mins $\Sigma 65$
- CBands, NL, Masking, Role re Speech perception; HI ears
- Summary + Conclusions + Questions 3+3+4 mins $\Sigma75$ 5.

1. Repeat classic experiments on human speech CV sounds 2005

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration, d) F0 modulation, e) Voicing 2007-11

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration,
 d) F0 modulation, e) Voicing 2007-11
 - Consonant recognition is binary (Threshold @ *SNR*₉₀) 2012

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration,
 d) F0 modulation, e) Voicing 2007-11
 - Consonant recognition is binary (Threshold @ *SNR*₉₀) 2012
 - Full analysis of the Articulation Index (AI) 2012

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration, d) F0 modulation, e) Voicing 2007-11
 - Consonant recognition is binary (Threshold @ *SNR*₉₀) 2012
 - Full analysis of the Articulation Index (AI) 2012
- 3. Measure CV confusions in \approx 50 hearing impaired ears 2009

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration,
 d) F0 modulation, e) Voicing 2007-11
 - Consonant recognition is binary (Threshold @ *SNR*₉₀) 2012
 - Full analysis of the Articulation Index (AI) 2012
- 3. Measure CV confusions in \approx 50 hearing impaired ears 2009
 - Characterize hearing impaired (HI) CV confusions 2010

- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration, d) F0 modulation, e) Voicing 2007-11
 - Consonant recognition is binary (Threshold @ *SNR*₉₀) 2012
 - Full analysis of the Articulation Index (AI) 2012
- 3. Measure CV confusions in \approx 50 hearing impaired ears 2009
 - Characterize hearing impaired (HI) CV confusions 2010
 - Explain HI re NH feature extraction deficiencies, based on individual-differences in CV confusions 2012-13

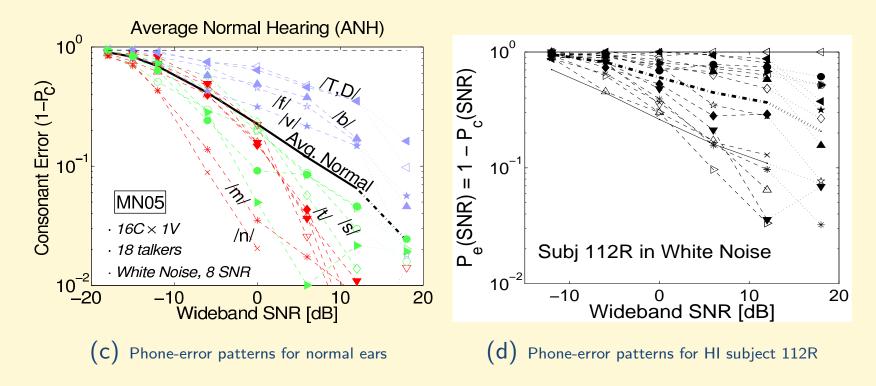
- 1. Repeat classic experiments on human speech CV sounds 2005
- 2. Identify acoustic cues in CV tokens 2007
 - Findings: a) Onset burst, b) Frequency edge, c) Duration, d) F0 modulation, e) Voicing 2007-11
 - Consonant recognition is binary (Threshold @ *SNR*₉₀) 2012
 - Full analysis of the Articulation Index (AI) 2012
- 3. Measure CV confusions in \approx 50 hearing impaired ears 2009
 - Characterize hearing impaired (HI) CV confusions 2010
 - Explain HI re NH feature extraction deficiencies, based on individual-differences in CV confusions 2012-13
 - Hypothesis: HI Consonant discrimination in noise is due to:
 - ⇒ Poor acoustic time/freq edge detection?
 - \Rightarrow Auditory plasticity?
 - ⇒ Cochlear Dead regions?

Motivation by example

■ Normal Hearing listeners can identify most consonant-vowel (CV) sounds above chance at -18 dB SNR-SWN (?)

Motivation by example

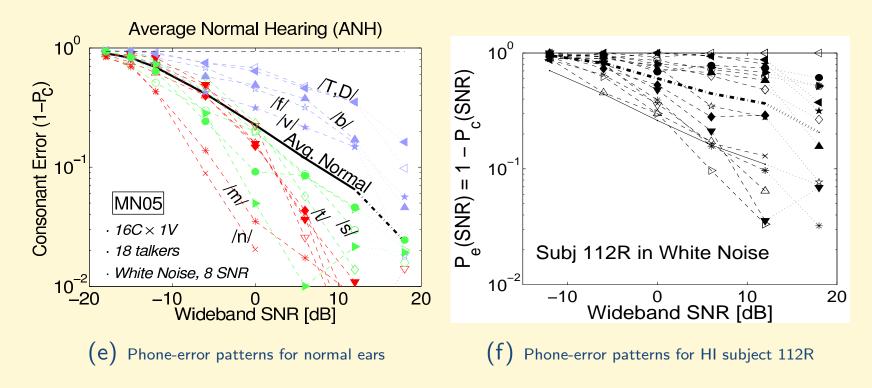
■ Normal Hearing listeners can identify most consonant-vowel (CV) sounds above chance at -18 dB SNR-SWN (?)



Normal Hearing have zero error \geq -2dB SNR

Motivation by example

■ Normal Hearing listeners can identify most consonant-vowel (CV) sounds above chance at -18 dB SNR-SWN (?)



- \blacksquare Normal Hearing have zero error \geq -2dB SNR
- Hearing Impaired (HI) listeners have high error for a few tokens

2. Historical Overview

Intro + Objectives

3 mins $\Sigma 3$

Research objectives

5 mins $\Sigma 8$

Historical overview

20 mins $\Sigma 28$

- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies (1950-1990 & >1990)
- Phone Recognition Models

8 mins $\Sigma 36$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)
- Cochlear Mechanics

15 mins $\Sigma 51$

- CBands, NL, Masking, Role re Speech perception; HI ears
- Summary + Conclusions + Questions 3+3+4 mins $\Sigma 76$ 5.

- Lord Rayleigh's 1908 and George Campbell's 1910
 - ◆ Based on AG Bell's speech studies 1860

- Lord Rayleigh's 1908 and George Campbell's 1910
 - ◆ Based on AG Bell's speech studies 1860
- Harvey Fletcher's Articulation Index Al 1921
 - ◆ Al first publish: French and Steinberg 1947
 - The AI accurately predicts average CV scores $P_c(SNR)$

- Lord Rayleigh's 1908 and George Campbell's 1910
 - ◆ Based on AG Bell's speech studies 1860
- Harvey Fletcher's Articulation Index Al 1921
 - ◆ Al first publish: French and Steinberg 1947
 - The AI accurately predicts average CV scores $P_c(SNR)$
- Shannon The theory of Information 1948+
 - ◆ G.A. Miller, Heise and Lichten *Role of Entropy* 1951
 - G.A. Miller & Nicely CM $P_{h|s}(SNR)$ 1955

- Lord Rayleigh's 1908 and George Campbell's 1910
 - ♦ Based on AG Bell's speech studies 1860
- Harvey Fletcher's Articulation Index Al 1921
 - ◆ Al first publish: French and Steinberg 1947
 - The AI accurately predicts average CV scores $P_c(SNR)$
- Shannon The theory of Information 1948+
 - ◆ G.A. Miller, Heise and Lichten *Role of Entropy* 1951
 - G.A. Miller & Nicely CM $P_{h|s}(SNR)$ 1955
- Context effects:
 - ◆ G.A. Miller 1951 Language and communication
 - ullet G.A. Miller 1962 5-word Grammar \equiv 4 dB of SNR
 - ♦ Boothroyd JASA 1968; Boothroyd & Nittrouer 1988
 - ◆ Bronkhorst et al. JASA 1993

- Bell Labs 1914-1997
 - ◆ Fletcher, Steinberg, French; Shannon; Flanagan; Allen

- Bell Labs 1914-1997
 - ◆ Fletcher, Steinberg, French; Shannon; Flanagan; Allen
- Haskins Labs 1950-1980
 - ◆ Cooper, Liberman, et. al.

- Bell Labs 1914-1997
 - ◆ Fletcher, Steinberg, French; Shannon; Flanagan; Allen
- Haskins Labs 1950-1980
 - ◆ Cooper, Liberman, et. al.
- MIT 1970-1990
 - ◆ Stevens+Blumstein; +Alwan, et. al.; +...

- Bell Labs 1914-1997
 - ◆ Fletcher, Steinberg, French; Shannon; Flanagan; Allen
- Haskins Labs 1950-1980
 - ◆ Cooper, Liberman, et. al.
- MIT 1970-1990
 - ◆ Stevens+Blumstein; +Alwan, et. al.; +...
- IU 1970-1990
 - ◆ Pisoni et. al.; Kewley-Port & Luce 84
- AT&T Labs 1998-2003
 - ◆ Allen

- Bell Labs 1914-1997
 - ◆ Fletcher, Steinberg, French; Shannon; Flanagan; Allen
- Haskins Labs 1950-1980
 - ◆ Cooper, Liberman, et. al.
- MIT 1970-1990
 - ◆ Stevens+Blumstein; +Alwan, et. al.; +...
- IU 1970-1990
 - ◆ Pisoni et. al.; Kewley-Port & Luce 84
- AT&T Labs 1998-2003
 - ◆ Allen
- UIUC 2004-2011
 - ◆ Allen et. al.: Confusion matrices on NH, HI

Speech Recognition Studies 1990-2013

HSR

- MIT:Stevens+; Braida+Grant+Rankovic+Alwan+...
- ◆ UCLA: Alwan 2000-2013
- ◆ AT&T Bell Labs: Theory of HSR 1994-2003
- ◆ UIUC: AI theory 2006-2012
- ◆ UIUC: HI Confusion matrices 2007-2013

Speech Recognition Studies 1990-2013

■ HSR

- MIT:Stevens+; Braida+Grant+Rankovic+Alwan+...
- ◆ UCLA: Alwan 2000-2013
- ◆ AT&T Bell Labs: Theory of HSR 1994-2003
- ◆ UIUC: Al theory 2006-2012
- ◆ UIUC: HI Confusion matrices 2007-2013

ASR

- ◆ CMU
- ◆ IBM
- ♦ BBN
- ♦ Bell Labs
- ◆ MIT
- Johns Hopkins
- **♦** ...

Recent Speech Studies 2000-2013

■ Three Recent Literature Reviews:

- 1. Wright 2004 "A review of perceptual cues and cue robustness"
- 2. Allen 2005 "Articulation & Intelligibility" Morgan-Claypool
- 3. McMurray-Jongman 2011 "information for speech categorization"

■ Ten Detailed Studies:

- 1. Jongman 2000 "Acoustic characteristics of fricatives"
- 2. Smits 2000 "Temporal distribution . . . in VCVs"
- 3. Hazan-Simpson 2000 "cue-enhancement . . . of nonsense words"
- 4. Jiang 2006 "perception of voicing in plosives"
- 5. McMurray-Jongman 2011 "information for speech categorization"
- 6. Alwan 2011 "Perception of place of articulation . . . "
- 7. Jørgensen-Dau 2011; 3 dB change; Modulation references
- 8. Das-Hansen 2012 "Speech Enhancement & Phone Classes"
- 9. Singh-Allen 2012 "Stop consonant features & Al"

1. Wright 2004

- 1. Detailed summary of literature of perceptual cues
 - Bursts, Nasal, VOT, ...
 - Excellent discusses of the Auditory Nerve response (Boosts)

2. Conclusions:

- Disparity of results (Conclusions weak & unclear)
- Theories based on very little data most arguments seem dogmatic: neither empirical nor theoretical
- Lack of theoretical constructs
- Acoustic cues vary with context (co-articulation)
- F2 Transitions dominate place perception
- Burst is a weak cue (susceptible to a low SNR) Fricative noise more robust to noise
- Extended discussion on robustness and gestures (cue overlap)

Summary: Nice summary of the many misguided attempts at finding speech cues Review makes it clear there is little agreement in the literature

1. Goal 1: "What acoustic cues support human-like phone recognition?"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"
- 7. "Speech perception is a map from continuous acoustic cues to categories"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"
- 7. "Speech perception is a map from continuous acoustic cues to categories"
- 8. "Most speech cues are context-dependent and there are few invariants" "there is little question that this is a fundamental issue"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"
- 7. "Speech perception is a map from continuous acoustic cues to categories"
- 8. "Most speech cues are context-dependent and there are few invariants" "there is little question that this is a fundamental issue"
- 9. "Fricatives are signaled by a large number of cues."

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"
- 7. "Speech perception is a map from continuous acoustic cues to categories"
- 8. "Most speech cues are context-dependent and there are few invariants" "there is little question that this is a fundamental issue"
- 9. "Fricatives are signaled by a large number of cues."
- 10. "Normalization required to account for large talker variability"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"
- 7. "Speech perception is a map from continuous acoustic cues to categories"
- 8. "Most speech cues are context-dependent and there are few invariants" "there is little question that this is a fundamental issue"
- 9. "Fricatives are signaled by a large number of cues."
- 10. "Normalization required to account for large talker variability"
- 11. Using only a few cues "oversimplifies issues & exaggerates problems"
- 12. "Speech categorization fundamentally requires massive cue-integration"

- 1. Goal 1: "What acoustic cues support human-like phone recognition?"
- 2. "Listeners are not at ceiling for naturally produced unambiguous tokens"
- 3. "Recognition depends on multi-dimensional continuous acoustic cues"
- 4. "The nature of the perceptual dimensions may matter"
- 5. "It's widely ... accepted that perception compensates for variance."
- 6. "The interpretation of a cue may depend on the category of others"
- 7. "Speech perception is a map from continuous acoustic cues to categories"
- 8. "Most speech cues are context-dependent and there are few invariants" "there is little question that this is a fundamental issue"
- 9. "Fricatives are signaled by a large number of cues."
- 10. "Normalization required to account for large talker variability"
- 11. Using only a few cues "oversimplifies issues & exaggerates problems"
- 12. "Speech categorization fundamentally requires massive cue-integration"

Summary: Main Goal of study: Resolve significant literature uncertainty
Strong conjectures based on uncertain speech perception literature
"Recognition & normalization deeply intertwined"

Recent Consonant Studies 2000-2013

- Two Recent Literature Reviews:
 - ◆ Wright 2004 "A review of perceptual cues and cue robustness"
 - McMurray-Jongman 2011 "information for speech categorization"

■ Ten Detailed Studies:

- 1. Jongman 2000 "Acoustic characteristics of fricatives"
- 2. Smits 2000 "Temporal distribution . . . in VCVs"
- 3. Hazan-Simpson 2000 "cue-enhancement . . . of nonsense words"
- 4. Jiang 2006 "perception of voicing in plosives"
- 5. McMurray-Jongman 2011 "information for speech categorization"
- 6. Alwan 2011 "Perception of place of articulation"
- 7. Das-Hansen 2012 "Speech Enhancement \(\bar{c} \) Phone Classes"
- 8. Jørgensen-Dau 2011; Modulation references; 3 dB change
- 9. Singh-Allen 2012 "Stop consonant features & Al"

1 Jongman "Acoustic characteristics of fricatives" 2000

- Method: Combinations of 5 static and 2 dynamic measures
- Pros:
 - ♦ Large study: 20 talkers
 - lack High specificity & sensitivity (not for f,v/ & f,d/)?
- Cons:
 - Not systematic (trial and error search with many possibilities)
 - No gold standard error control (i.e., human responses)
 - 4 spectral moments (unlikely auditory system to measure these)
 - 4 measures ignore temporal variations
 - Claims to solve the fricative phone recognition problem
 - ◆ Few quantitative conclusions (mostly negative)

2 Smits "Temporal distribution ... in VCVs" 2000

- Quest for acoustic cues near closure and release in CVC
 - ◆ Temporal gating of closure & release
 - Multi-dimensional scaling (MDS) analysis (4D)
 - ◆ Transmitted information (with no added noise)

Stimuli 51 /aCu/ tokens; 2 talkers (1M, 1F); 17 C, 3 V

Analysis: Response set averaged: Initial+Final Fric, Nasal, Stop

MDS to describe "major confusion patterns"

Results: Distinctive Feature (DF) main variable

Variables: Speaker, vowel context, stress, DF all significant

Conclusions: Results highlight the problem of a rigorous CM analysis

Only a few conclusions

3 Hazan-Simpson "... cue-enhancement" 1998,2000

- The enhancement of the burst portion of the consonant increases the consonant's robustness
- Magnitude of the effect is about 1-1.5 SD (1 < d' < 2)
 - Similar to Kapoor-Allen 2012 which shifted $P_c(SNR \pm 6dB)$

4 Jiang "perception of voicing in plosives" 2006

- Alwan says "Jiang conducted voicing discrim exps of natural CV syllables by 4 talkers, in variable amounts of white noise.
- Onset of F1 is critical to perceiving voicing (not VOT).

5 McMurray-Jongman "speech categorization" 2011

- 1. Analysis summary (a must-read):
 - "Information" \equiv acoustic features; "categorization" \equiv perception
 - The *naïve invariance hypothesis:* "Are a small number unnormalized cues sufficient for classification?"
 - This has not yet been attempted with more powerful logistic regression (appeal to the power of statistics)
 - "We did not find any cues that were even modestly invariant for place of articulation in non-sibilants"
 - "this cue-set was made solely by statistical reliability (rather than via a theory of production)"
 - "The cue-integration hypothesis suggests that if sufficient cues are encoded in detail, their combination is sufficient to overcome single cue variability."
 - "normalization required to achieve listener-like performance (Cues are talker-dependent)."
 - "Any scaled up system, without normalization, would still need to identify vowels and talkers.
 - i.e., Listeners naturally compensate for tokens."

6 Alwan "Perception of place of articulation ... " 2011

■ Define acoustic cues between labial vs alveolar for plosives and fricatives

Methods: 24 CVs (8 C, 3 V); 4 talkers; White noise (SNR=-15:5:20 dB)

Measures: 17 spectral measures (e.g., F1,2,3, Burst, ...); Manner-dependent Threshold SNR_{79}^*

Results: Linear Logit analysis;

Very strange: log(p/1-p) where p is 0 or 1. This seems a serious error.

Fig 2: Δ F2 correlated to burst for /a/, thus in agreement with Allen et al.

Fig 2: Not so for /i,u,/

 \blacksquare Makes the case that each of the 24 CVs has one set of support features @80%

Correlations are quite low 0.2–0.68 with 25% mean error (not impressive)

"Formants more noise-robust than other spectral measures" (-15 dB = chance); voiceless fricatives lower thresholds than plosives (agreeing with MN55?)

The present study showed that fricatives had lower threshold SNRs? than plosives and that voiceless fricatives were slightly more robust than the voiced ones.

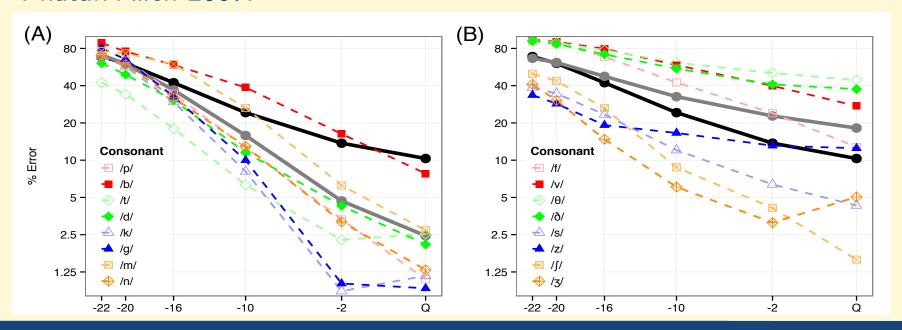
within- and across-talker variations were not examined. Within- and across-talker variations is an interesting future topic.

Conclusion: Formants are highlighted as the main feature

8 Das-Hansen Speech Enhancement \(\bar{c} \) Phone Classes

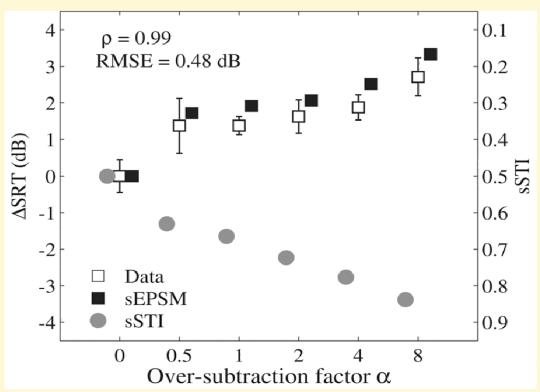
	VQ Recognized Class $ o$							
True Class ↓	Vow	Semi	Nas	Aff	Fric	Stop	Clos	Sil
Vow	70.33	11.02	5.51	0.27	3.57	5.12	3.31	0.87
Semi	17.84	46.69	10.87	0.52	6.78	8.14	6.06	3.10
Nas	13.22	11.21	42.96	1.70	8.08	8.52	6.77	7.54
Aff	3.79	1.55	2.59	56.04	10.51	9.14	10.52	5.86
Fric	3.59	1.61	5.56	4.83	52.08	11.04	13.89	7.40
Stop	3.63	4.31	10.43	2.51	15.30	41.45	17.31	5.06
Clos	4.29	3.14	3.38	2.41	20.25	10.91	39.72	15.90
Sil	1.06	1.73	2.87	2.79	13.33	7.41	17.17	53.64

Phatak-Allen 2007:



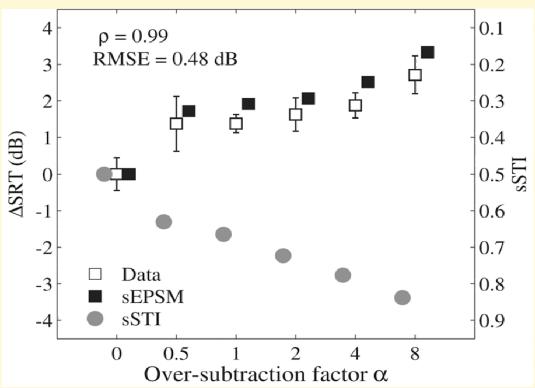
9 Jørgensen-Dau: Modulation filter-bank & STI 2011

- Based on the utility of the AI(SNR) they consider the modulation domain SNR as an important speech metric
- 1.5 dB enhancement



9 Jørgensen-Dau: Modulation filter-bank & STI 2011

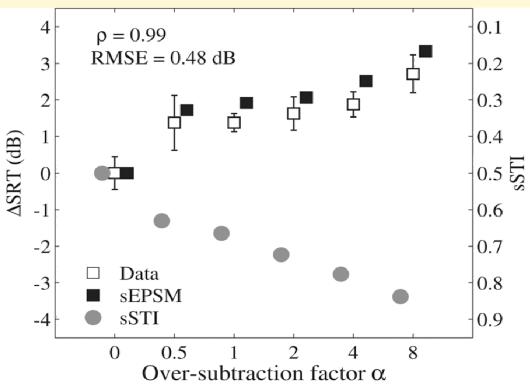
- Based on the utility of the AI(SNR) they consider the modulation domain SNR as an important speech metric
- 1.5 dB enhancement



■ Would *Forward masking* interfere with their hypothesis?

9 Jørgensen-Dau: Modulation filter-bank & STI 2011

- Based on the utility of the AI(SNR) they consider the modulation domain SNR as an important speech metric
- 1.5 dB enhancement



- Would Forward masking interfere with their hypothesis?
- The AI has a very large unaccounted variance *Singh-Allen, 2012*

Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman

■ Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?

Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?

```
Bad assumptions? (e.g., Guessing wrong cues?)

Dysfunctional methods? (e.g., Use of synthetic speech)
```

- Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?
 - Bad assumptions? (e.g., Guessing wrong cues?)

 Dysfunctional methods? (e.g., Use of synthetic speech)
- How can we do this differently? Is there a better way?

- Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?
 - Bad assumptions? (e.g., Guessing wrong cues?)

 Dysfunctional methods? (e.g., Use of synthetic speech)
- How can we do this differently? Is there a better way? I think so.

■ Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?

Bad assumptions? (e.g., Guessing wrong cues?)

Dysfunctional methods? (e.g., Use of synthetic speech)

- How can we do this differently? Is there a better way? I think so.
 - 1. Remove 'irrelevant' variables (e.g., context, visual)
 - 2. Don't try to 'guess' the answer
 - 3. Use 'real' speech,

Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?

Bad assumptions? (e.g., Guessing wrong cues?)

Dysfunctional methods? (e.g., Use of synthetic speech)

- How can we do this differently? Is there a better way? I think so.
 - 1. Remove 'irrelevant' variables (e.g., context, visual)
 - 2. Don't try to 'guess' the answer
 - 3. Use 'real' speech, with natural variability
 - 4. Take advantage of this natural variability

Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?

Bad assumptions? (e.g., Guessing wrong cues?)

Dysfunctional methods? (e.g., Use of synthetic speech)

- How can we do this differently? Is there a better way? I think so.
 - 1. Remove 'irrelevant' variables (e.g., context, visual)
 - 2. Don't try to 'guess' the answer
 - 3. Use 'real' speech, with natural variability
 - 4. Take advantage of this natural variability
 - 5. Rigorous theoretical (i.e., Communication-theory) analysis
 - 6. Use a large N to avoid complex significance arguments
 Detailed Experimental results with Many talker & listeners

Speech perception is a difficult unsolved problem, >100 years old The present methods are not working: McMurray&Jongman Why?

Bad assumptions? (e.g., Guessing wrong cues?)

Dysfunctional methods? (e.g., Use of synthetic speech)

- How can we do this differently? Is there a better way? I think so.
 - 1. Remove 'irrelevant' variables (e.g., context, visual)
 - 2. Don't try to 'guess' the answer
 - 3. Use 'real' speech, with natural variability
 - 4. Take advantage of this natural variability
 - 5. Rigorous theoretical (i.e., Communication-theory) analysis
 - 6. Use a large N to avoid complex significance arguments
 Detailed Experimental results with Many talker & listeners

Summary: Rigorous experimental methods & simple analysis $P_{h|s}(SNR)$, based on communication and information theory

3. Allen et. al HSR Experiments 2004-2011

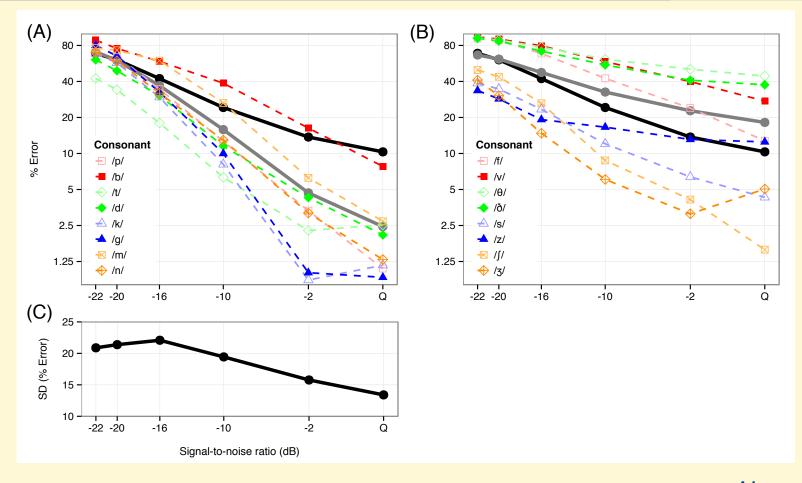
Year	Experiment	Student &Allen	Details	Publication	
2004	MN04(MN64)	Phatak	16C+4V SWN	JASA (2007)	
2005	MN16R	Phatak, Lovitt	MN55R	JASA (2008)	
	HIMCL05	Yoon, Phatak	10 HI ears	JASA (2009)	
2006	HINALR05	Yoon et al.	10 HI ears	JSLR (2012)	
	Verification	Regnier	/ta/ feature	JASA (2008)	
	CV06-s/w	Phatak/Regnier	8C+9V SWN/WN		
2007	CV06	Pan	Vowels		
	HL07	Li	Hi/Lo pass	JASA (2009)	
2008	TR08	Li	Time-truncation	ASSP (2009)	
2009	3DDS	Li	Stops	TASLP (2011)	
	3DDS	Li	Stops	JASA (2010)	
	Verification	Abhinauv	burst mods	JASA (2012)	
	Verification	Cvengros	burst mods	(2012)	
	MN64 NZE	Singh	within-C P_e ; Al	JASA (2012)	
2011	3DDS	Li,Trevino	Fricatives	JASA (2012)	
	HINAL11-IV	Han	17 HI ears+NALR	Thesis Ch. 3	
2010	HIMCL10-II	Trevino	17 HI ears @MCL	JASA (2013)	

Allen et. al observations: 2004-2011

- Theory should be based on Shannon's Theory of Information
 - 1. SNR and Entropy (& token!) are key variables: AI(SNR) and channel capacity C(SNR)
 - 2. Token Phone error is binary wrt SNR
 - 3. Tokens have a large threshold SD
 - Never Averaging across tokens!
 - Do not use DF (depends on averages)
 - 4. Entropy is the ideal measure of confusions
 - 5. Very few studies consider Entropy vs. SNR
 - ◆ NO: Fletcher 1914-1950
 - ◆ YES: Miller Nicely 1955
 - 6. The AI(SNR) has a huge "across & within" consonant SD

Summary: Information Theory: "the systematic way to proceed"

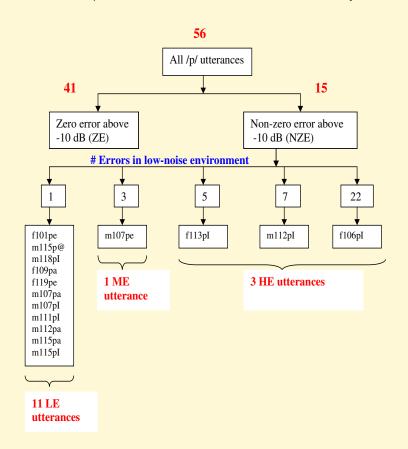
Across-consonant Token error & SD

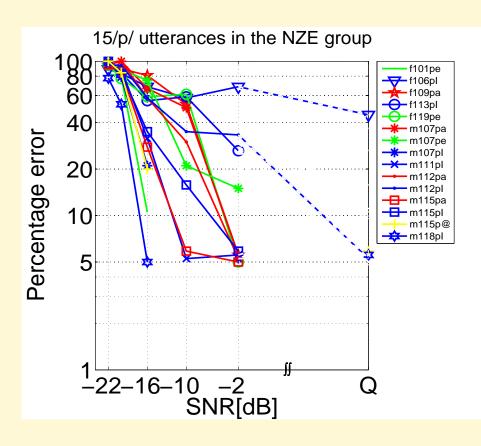


- lacksquare Al(SNR) characterizes the average consonant error $(P_e=e_{\min}^{AI})$
- Al ignores the huge *across-consonant* Standard Deviation (SD)
- as well as the huge within-consonant SD Singh-Allen 2012

Within-consonant Error /p/ Singh-Allen 2012

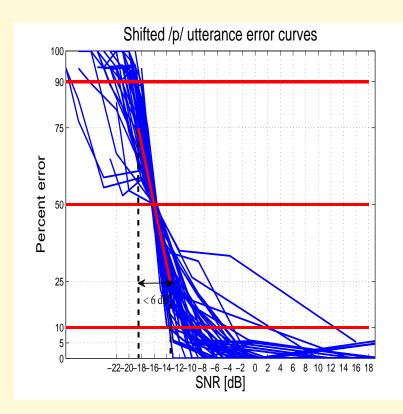
- 56 /p/+/o,e,ı/ CV tokens: SNR > -10 dB SNR
- Bimodal error distribution:
 - 41/56: Zero error (ZE); $N_{trials} = 38$, $N_{subj} = 25$
 - 15/56: Non-zero error (NZE); $11 \approx ZE$ (error: 1/38)



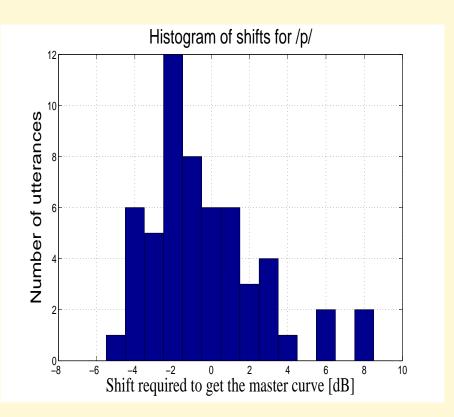


Within-consonant error $P_e(SNR - SNR_{50}^*)$ for /p/

- \blacksquare Error vs. *SNR* shifted to 50% threshold *SNR* $_{50}^*$ (LEFT)
- Histogram of 50% error thresholds (RIGHT)
 - lacktriangle Sharp transition \Rightarrow Binary Plosive identification!



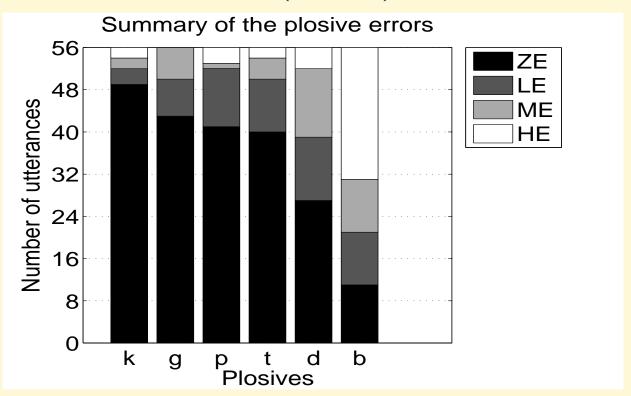
(a) $P_e(\mathit{SNR} - \mathit{SNR}^*_{50})$



(b) Distribution of SNR_{50}^*

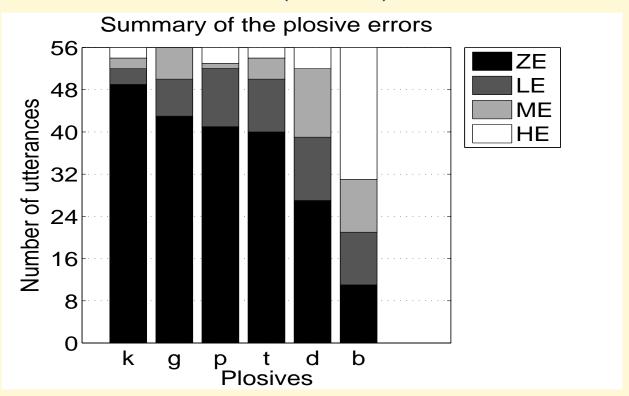
Error summary for Stops Singh-Allen 2012

■ Most stops have zero error (ZE+LE) above -10 dB SNR



Error summary for Stops Singh-Allen 2012

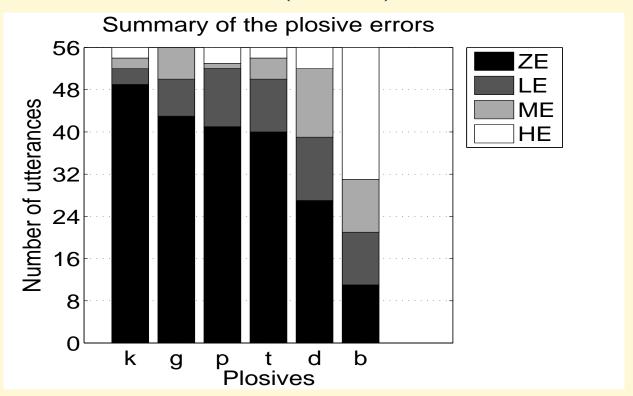
■ Most stops have zero error (ZE+LE) above -10 dB SNR



- Bimodal error distribution for \geq -2 dB SNR
- While speech is highly variable, NH listeners are not

Error summary for Stops Singh-Allen 2012

■ Most stops have zero error (ZE+LE) above -10 dB SNR



- Bimodal error distribution for \geq -2 dB SNR
- While speech is highly variable, NH listeners are not
- The AI is an average measure
 - ◆ Huge 'across- & 'within-consonant' SD (85% of the variance)
 - ◆ SNR depends only on binary threshold distributions

3. Phone Recognition Models

1. Intro + Objectives

3 mins $\Sigma 3$

Research objectives

5 mins $\Sigma 8$

Historical overview 2.

20 mins $\Sigma 28$

- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies (1950-1990; >1991)
- Phone Recognition Models 3.

8 mins $\Sigma 36$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)
- 4. Cochlear Mechanics

15 mins $\Sigma 51$

- CBands, NL, Masking, Role re Speech perception; HI ears
- Summary + Conclusions + Questions 3+3+4 mins $\Sigma 76$ 5.

The Role of Models

■ We need rigorous procedures for analyzing speech elements

The Role of Models

- We need rigorous procedures for analyzing speech elements
 - Basic model of acoustic vs. perceptual cue identification PHYSICAL

 PERCEPTUAL



The Role of Models

- We need rigorous procedures for analyzing speech elements
 - Basic model of acoustic vs. perceptual cue identification PHYSICAL

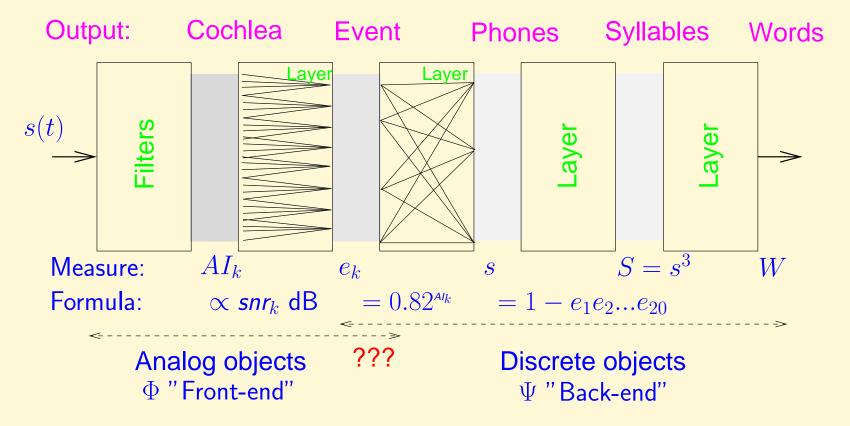
 PERCEPTUAL



- We define two basic measures:
 - ◆ Physical Input: Al-Gram
 - Perceptual Output: Confusion matrix

Model of Human Speech Recognition HSR

- Research Goal: Identify *elemental HSR cues*
 - ◆ An event is defined as a *perceptual feature*
 - lacktriangle Event errors are measured by band errors e_k

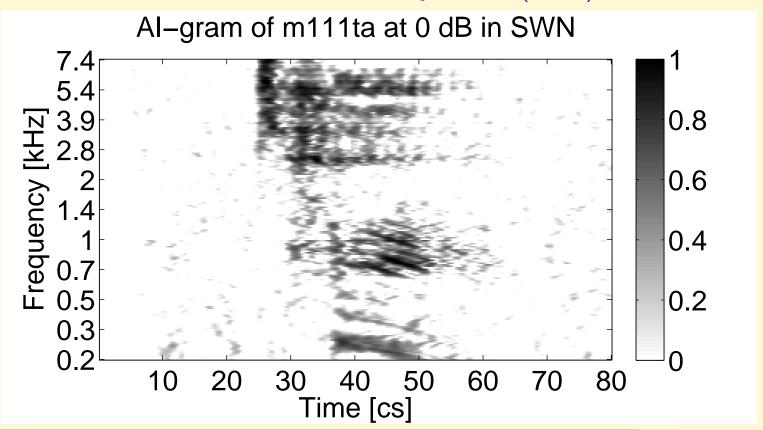


$$C(SNR) \equiv \int \log_2 (1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

The Channel capacity theorem gives the zero error SNR bound:

$$C(SNR) \equiv \int \log_2 (1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

◆ For a Maximum Entropy (MaxEnt) speech source, the maximum information rate is determined by the AI(SNR)



$$C(SNR) \equiv \int \log_2 (1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

- For a Maximum Entropy (MaxEnt) speech source, the maximum information rate is determined by the AI(SNR)
- ◆ The Al-gram is a closely related measure

$$C(SNR) \equiv \int \log_2 (1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

- For a Maximum Entropy (MaxEnt) speech source, the maximum information rate is determined by the AI(SNR)
- ◆ The Al-gram is a closely related measure
- Is the human operating below the channel capacity?

$$C(SNR) \equiv \int \log_2 (1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

- For a Maximum Entropy (MaxEnt) speech source, the maximum information rate is determined by the AI(SNR)
- ◆ The Al-gram is a closely related measure
- Is the human operating below the channel capacity?
 - Probably YES:

$$C(SNR) \equiv \int \log_2 (1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

- For a Maximum Entropy (MaxEnt) speech source, the maximum information rate is determined by the AI(SNR)
- ◆ The Al-gram is a closely related measure
- Is the human operating below the channel capacity?
 - Probably YES:
 - Fletcher's AI is similar to Shannon's channel-capacity measure

$$C(SNR) \equiv \int \log_2(1 + snr^2(f)) df \approx AI(SNR)$$
 (1)

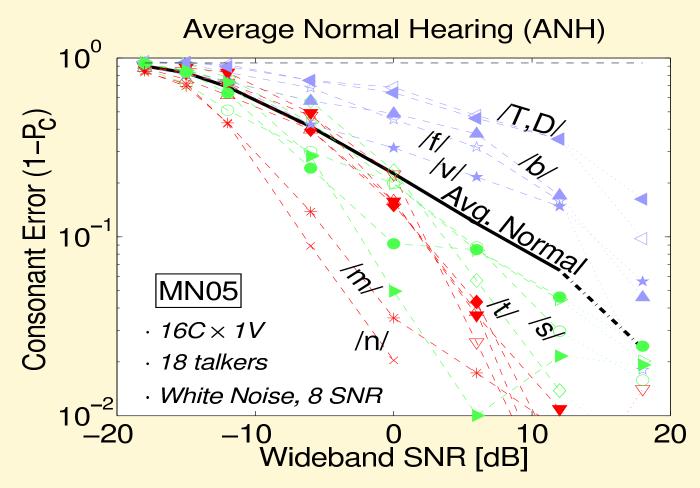
- For a Maximum Entropy (MaxEnt) speech source, the maximum information rate is determined by the AI(SNR)
- ◆ The Al-gram is a closely related measure
- Is the human operating below the channel capacity?
 - Probably YES:
 - ◆ Fletcher's Al is similar to Shannon's channel-capacity measure
 - ♦ The Phone error is **zero** above -10 dB SNR (Eq. 1) Singh & Allen 2012

3. Results for Normal Hearing (NH) ears

The AI predicts $P_e(SNR)$, but with a huge SD $(\sigma_{AI}(SNR))$

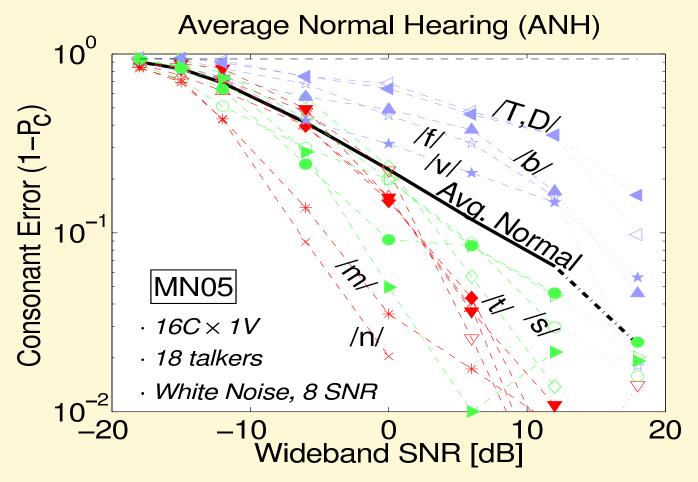
3. Results for Normal Hearing (NH) ears

■ The AI predicts $P_e(SNR)$, but with a huge SD $(\sigma_{AI}(SNR))$



3. Results for Normal Hearing (NH) ears

The AI predicts $P_e(SNR)$, but with a huge SD $(\sigma_{AI}(SNR))$



- Averaging obscures large across-consonant errors $\sigma_{AI}(SNR)$
- \blacksquare The SIN_c of averaging: across-consonant error

Methods: The count (confusion) matrix

Miller-Nicely's 1955 articulation matrix $P_{h|s}(SNR)$, measured at [-18, -12, -6 shown, 0, 6, 12] dB SNR

=	-	þ	ı	k	f	θ	s	or <i>S/N=</i>	b	ď	g	บ		2	3	m	n
-	p t k	80 71 66	43 84 76	64 55 107	17 5 12	14 9 8	6 3 9	2 8 4	1 1	1		1	1 1 1	2		2 2 1	3
TENS TENS	f θ s S	18 19 8 1	12 17 5 6	9 16 4 3	175 104 23 4	48 64 39 6	11 32 107 29	1 7 45 195	7 5 1 4	2 4 2 3	1 5 3	2 6 1	2 4 1	5 3	2		1 1
STIMUL		1			5	4 2	 4	8	136 5 3	10 80 63	9 45 66	47	16 20 19	6 20 37	1 26 56	5 1	4 3
	ช ช ช 2 3				2	6 1	2	1	48 31 7	5 6 20 26	5 17 27 18	145 86 16 3	45 58 28 8	12 21 94 45	5 44 129	4 6 	4 1 2
	m n	1				4			4 1	5	2	4	1 7	3 1	6	177	46 163
	, <u>-</u>			_				─	. <	-						→	**

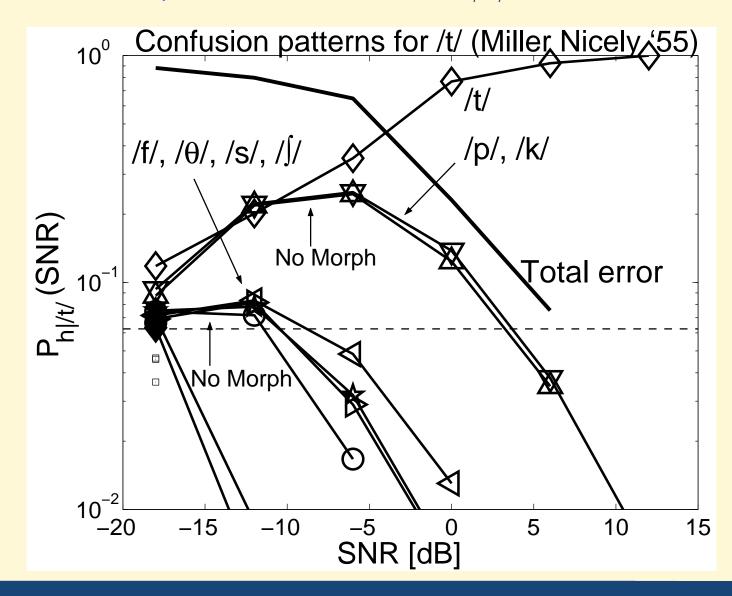
Methods: The count (confusion) matrix

Miller-Nicely's 1955 articulation matrix $P_{h|s}(SNR)$, measured at [-18, -12, -6 shown, 0, 6, 12] dB SNR

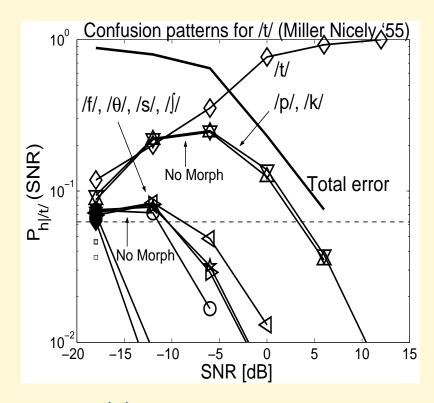
	þ	t	k	f	θ	s	S	b	ď	_g	ข	ঠ	z	3	m	n
p t k	80 71 66	43 84 76	64 55 107	17 5 12	14 9 8	6 3 9	2 8 4	1 1	1		1	1 1 1	2		2 2 1	3
	18 19 8 1	12 17 5 6	9 16 4 3	175 104 23 4	48 64 39 6	11 32 107 29	1 7 45 195	7 5 4	2 4 2 3	1 5 3	2 6 1	2 4 1	5 3	2		1
b d g	1			5	4 2	4	8	136 5 3	10 80 63	9 45 66	47 11 3	16 20 19	6 20 37	1 26 56	5 1	4 3
v 8 2 3				2	6 1	2 1	1	48 31 7	5 6 20 26	5 17 27 18	145 86 16 3	45 58 28 8	12 21 94 45	5 44 129	4 6 	4 1 2
m n	1				4			4	5	 	4	1 7	3	6	177 47	46 163
	<u> </u>						\rightarrow	\Rightarrow	_						\Diamond	

Confusion groups \equiv inhomogeneous confusions

■ This *confusion pattern* characterizes the /t/ row vs SNR

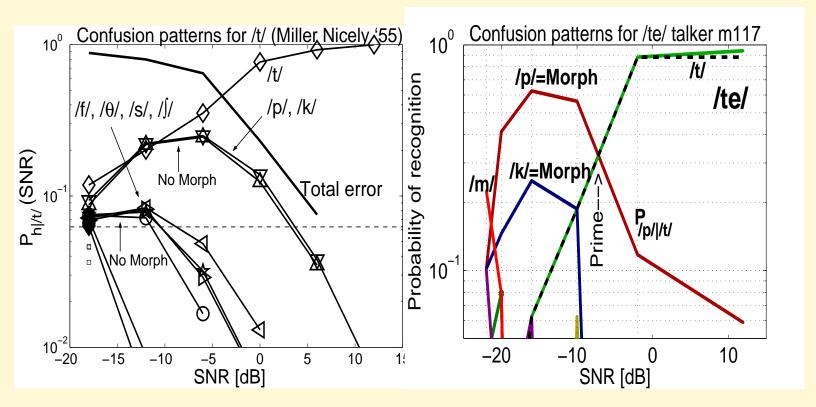


- The SIN_t of averaging within-consonants (i.e., tokens):
 - ◆ Token confusions are strongly heterogeneous!
 - Averaging obscures per-token confusions



(a) Average over all /t/s.

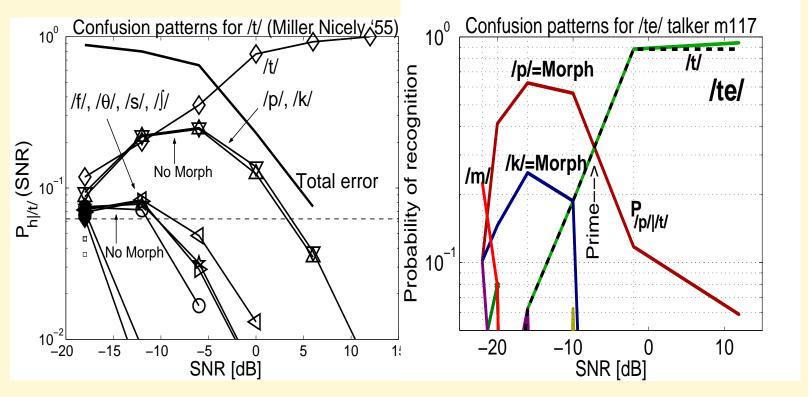
- The SIN_t of averaging within-consonants (i.e., tokens):
 - Token confusions are strongly heterogeneous!
 - Averaging obscures per-token confusions



(a) Average over all /t/s.

(b) Talker m117 /te/ $P_{h|/ta/}(SNR)$

- The SIN_t of averaging within-consonants (i.e., tokens):
 - Token confusions are strongly heterogeneous!
 - Averaging obscures per-token confusions



- (a) Average over all /t/s.
- (b) Talker m117 /te/ $P_{h|/ta/}(SNR)$

Never average across tokens!

■ Identify the key features in individual CV tokens

- Identify the key features in individual CV tokens
 - -Plosives (e.g., /p, t, k/ and /b, d, g/)
 - -Fricatives (e.g., θ , f, f, s, h, f and f, f, f
 - ◆ -With vowels /o, e, ı/
 - \sim 18 talkers and >20 listeners
 - Up to 20 trials per consonant per SNR

- Identify the key features in individual CV tokens
 - -Plosives (e.g., /p, t, k/ and /b, d, g/)
 - -Fricatives (e.g., θ , f, f, s, h, f and f, f, f
 - ◆ -With vowels /o, e, ı/
 - \sim 18 talkers and >20 listeners
 - Up to 20 trials per consonant per SNR
- Method: 3^d Deep-Search (3DDS) via *truncations* (no guessing):
 - ◆ Time truncation Furui 1986
 - ◆ Intensity truncation (i.e., masking)
 - Frequency truncation (High/Low-pass filtering)

- Identify the key features in individual CV tokens
 - -Plosives (e.g., /p, t, k/ and /b, d, g/)
 - -Fricatives (e.g., θ , f, f, s, h, f and f, f, f
 - ◆ -With vowels /o, e, ı/
 - \sim 18 talkers and >20 listeners
 - Up to 20 trials per consonant per SNR
- Method: 3^d Deep-Search (3DDS) via truncations (no guessing):
 - ◆ Time truncation Furui 1986
 - Intensity truncation (i.e., masking)
 - Frequency truncation (High/Low-pass filtering)
- Methods: Cochlear models & signal processing
 - ◆ Algram Régnier & Allen 2008; Li & Allen 2009,10,11

Methods: 3^d Deep Search (3DDS)

■ 3^d Deep-Search (3^d -DS) via truncation (triangulate):

Methods: 3^d Deep Search (3DDS)

- 3^d Deep-Search (3^d -DS) via truncation (triangulate):
 - ◆ Time truncation Furui 1986

Methods: 3^d Deep Search (3DDS)

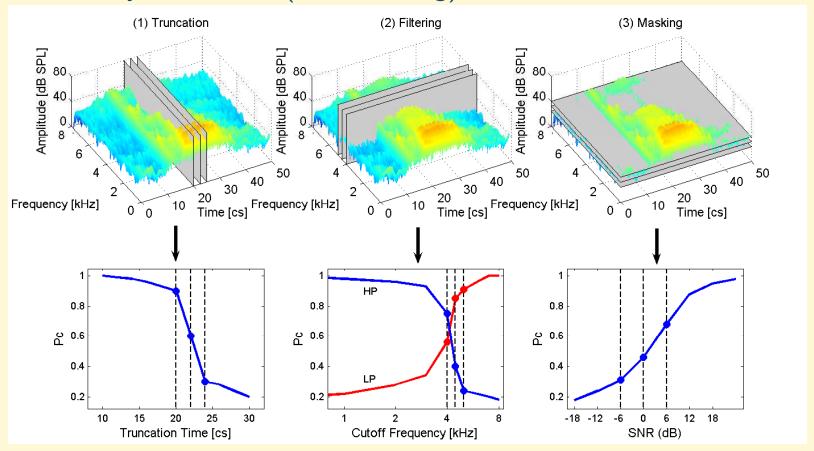
- 3^d Deep-Search (3^d -DS) via truncation (triangulate):
 - ◆ Time truncation Furui 1986
 - Frequency truncation (High/Low-pass filtering)

Methods: 3^d Deep Search (3DDS)

- 3^d Deep-Search (3^d -DS) via truncation (triangulate):
 - ◆ Time truncation Furui 1986
 - Frequency truncation (High/Low-pass filtering)
 - ◆ Intensity truncation (i.e., masking)

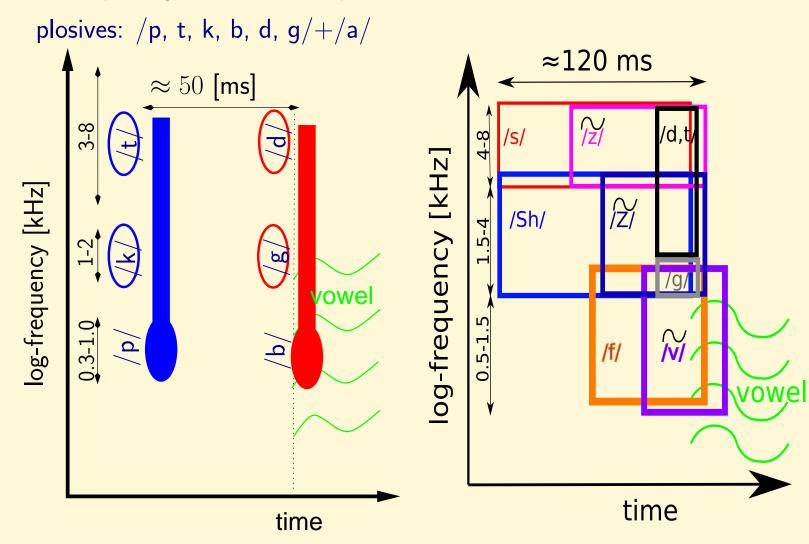
Methods: 3^d Deep Search (3DDS)

- 3^d Deep-Search (3^d -DS) via truncation (triangulate):
 - ◆ Time truncation Furui 1986
 - Frequency truncation (High/Low-pass filtering)
 - Intensity truncation (i.e., masking)



Summary of Consonant structure

Time-frequency structure of plosives and fricatives



4. Cochlear Mechanics

Intro + Objectives

3 mins $\Sigma 3$

Research objectives

5 mins $\Sigma 8$

Historical overview

20 mins $\Sigma 28$

- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies (1950-1990; >1991)
- Phone Recognition Models

8 mins $\Sigma 36$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)
- Cochlear Mechanics

15 mins $\Sigma 51$

- CBands, NL, Masking, Role re Speech perception; HI ears
- Summary + Conclusions + Questions 3+3+4 mins $\Sigma 76$ 5.

- 1910-1980: Bell Labs (long history)
 - ◆ Fletcher 1914; Wegel & Lane 1924; Flanagan; Hall; Allen

- 1910-1980: Bell Labs (long history)
 - ◆ Fletcher 1914; Wegel & Lane 1924; Flanagan; Hall; Allen
- 1960-2010: MIT + Harvard HSBT
 - ◆ Eaton Peabody (Kiang, Siebert, Liberman, Guinan, Shera, ...)

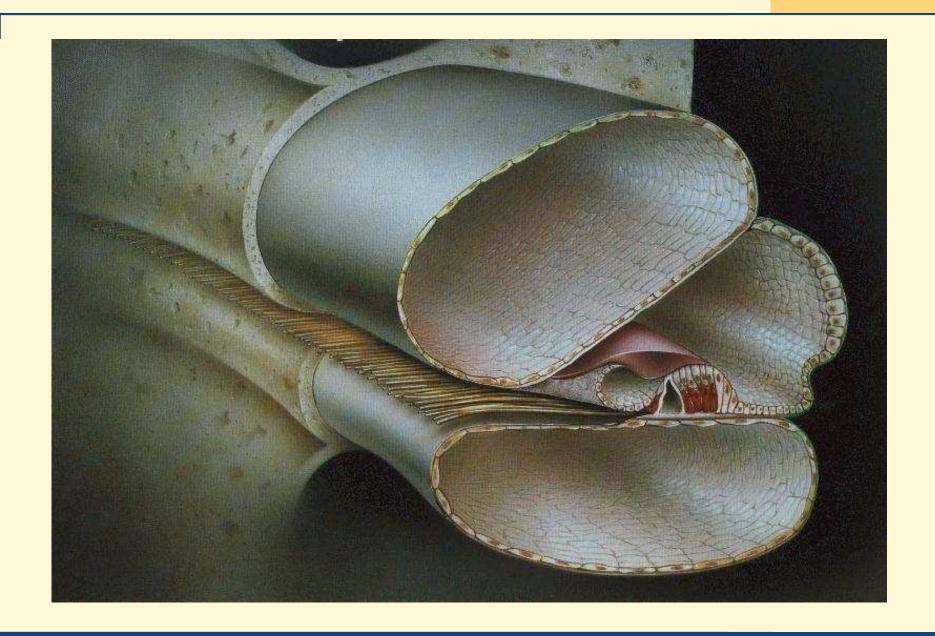
- 1910-1980: Bell Labs (long history)
 - ◆ Fletcher 1914; Wegel & Lane 1924; Flanagan; Hall; Allen
- 1960-2010: MIT + Harvard HSBT
 - ◆ Eaton Peabody (Kiang, Siebert, Liberman, Guinan, Shera, . . .)
- Netherlands, England
 - deBoer, Duifhuis, Evans, . . .
- Australia (B. Johnstone, . . .)

- 1910-1980: Bell Labs (long history)
 - ◆ Fletcher 1914; Wegel & Lane 1924; Flanagan; Hall; Allen
- 1960-2010: MIT + Harvard HSBT
 - ◆ Eaton Peabody (Kiang, Siebert, Liberman, Guinan, Shera, ...)
- Netherlands, England
 - deBoer, Duifhuis, Evans, . . .
- Australia (B. Johnstone, . . .)
- 1980-2011: NIH funded University research
 - MIT; Wash U; Boys Town; U. Wisc.; U. Mich.; Nortwestern U.

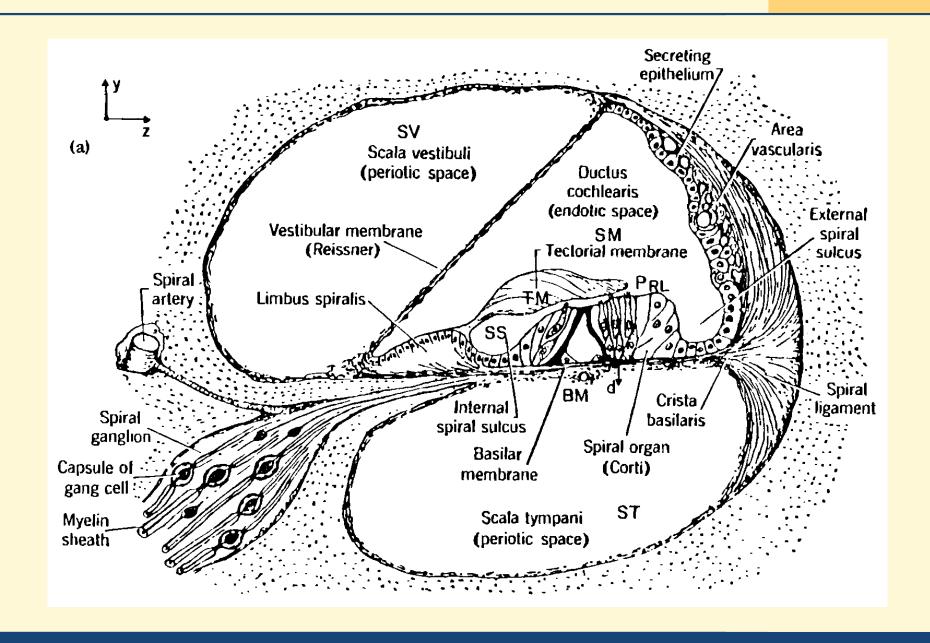
Auditory & Cochlear Modeling 1920-2000

- 1910-1980: Bell Labs (long history)
 - ◆ Fletcher 1914; Wegel & Lane 1924; Flanagan; Hall; Allen
- 1960-2010: MIT + Harvard HSBT
 - ◆ Eaton Peabody (Kiang, Siebert, Liberman, Guinan, Shera, ...)
- Netherlands, England
 - deBoer, Duifhuis, Evans, . . .
- Australia (B. Johnstone, . . .)
- 1980-2011: NIH funded University research
 - MIT; Wash U; Boys Town; U. Wisc.; U. Mich.; Nortwestern U.
- The role of cochlear modeling on speech perception is huge!
 - And underappreciated, IMO

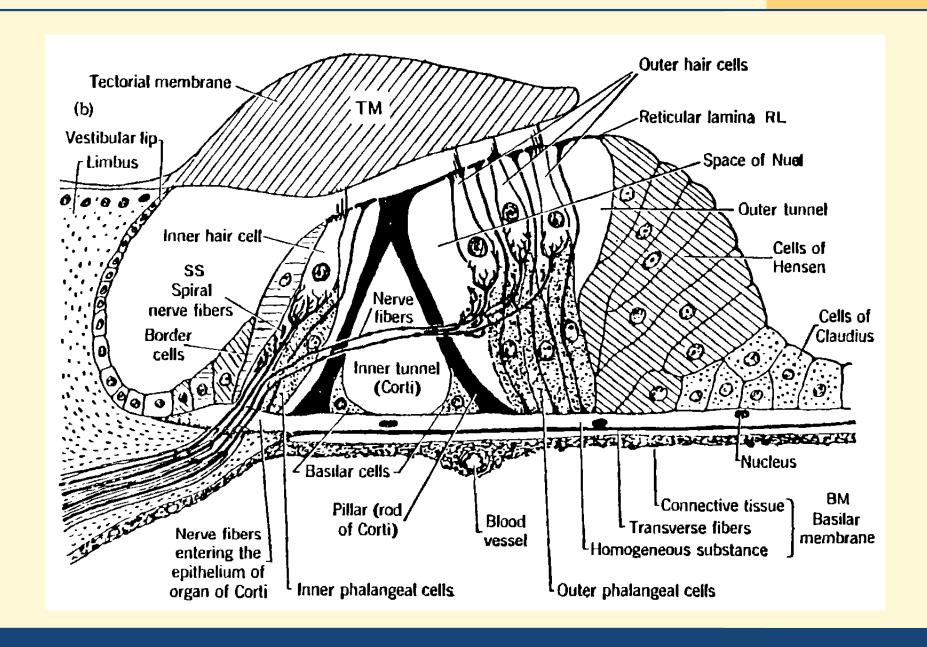
The Human Cochlea



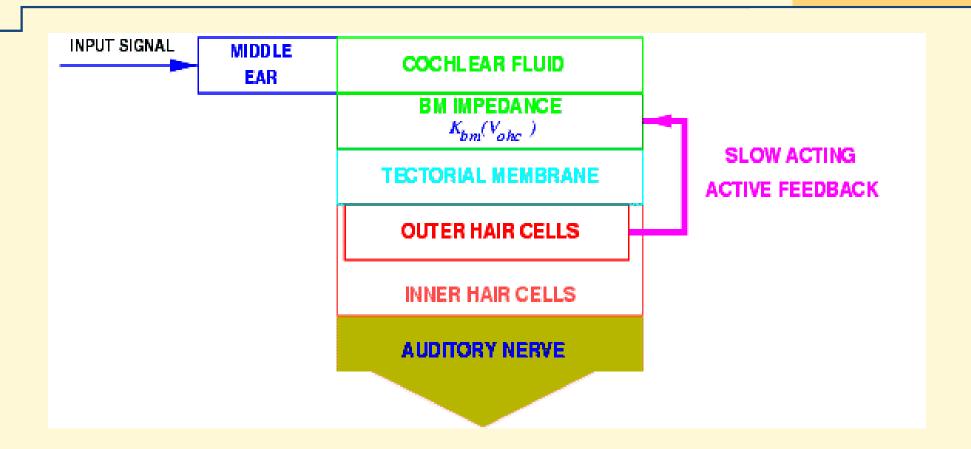
The Human Cochlea



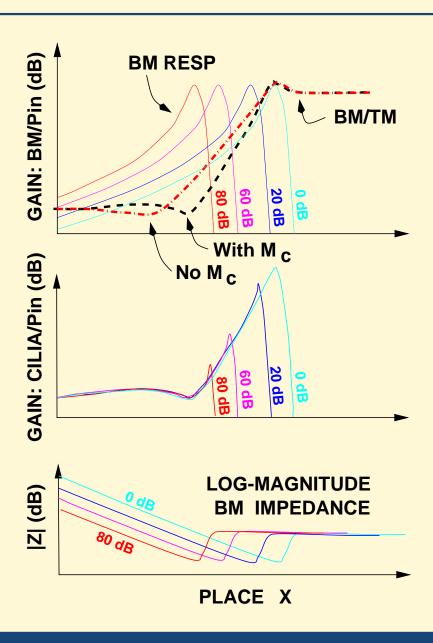
The Cochlear duct



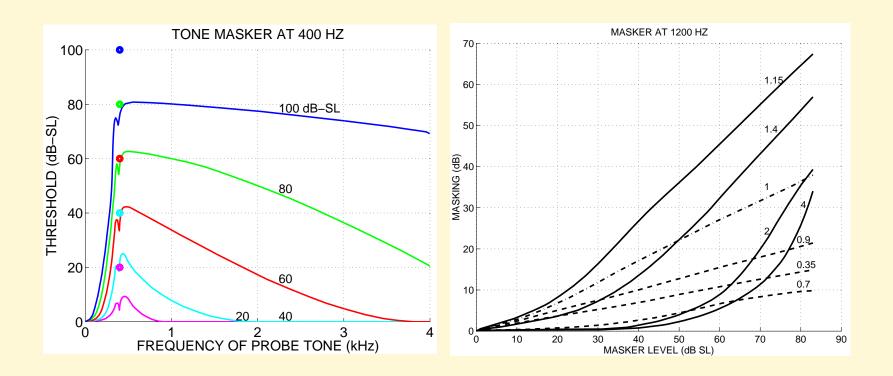
The Human Cochlea



The Human Cochlea



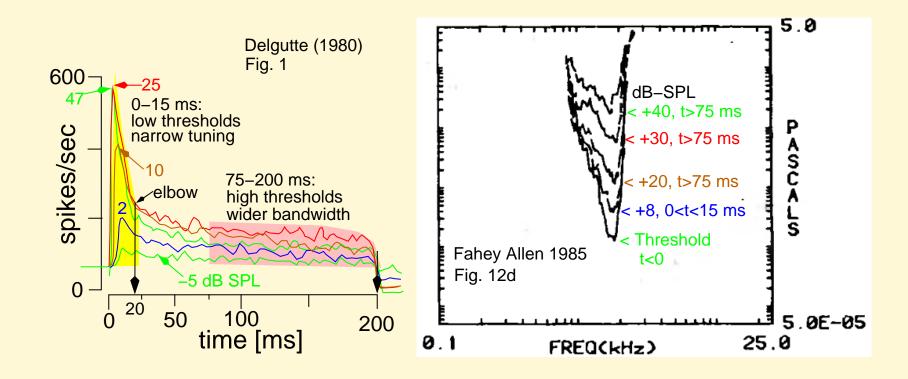
Upward spread of masking



- This effect leads to forward masking
- Forward Masking is a very large effect lasting for up to 200 ms

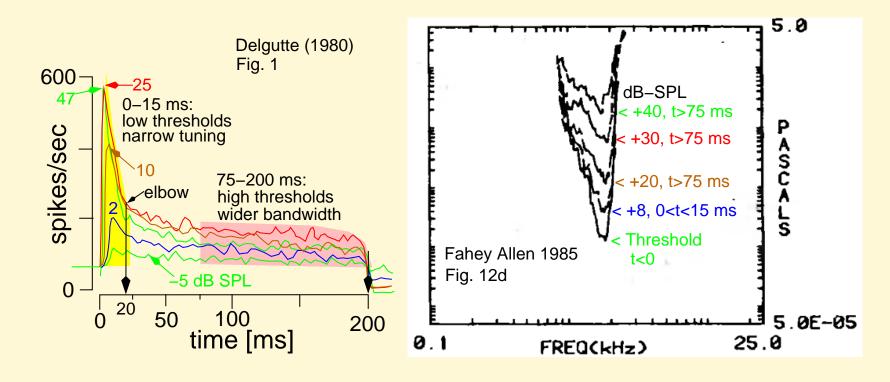
Neural Onset Enhancement

Onset transients enhance the auditory nerve response, to 2 [cs]



Neural Onset Enhancement

Onset transients enhance the auditory nerve response, to 2 [cs]



■ Forward Masking depresses the response up to 40 dB, to 20 [cs]

6. Summary + Conclusions + Questions

Intro + Objectives

3 mins $\Sigma 3$

Research objectives

5 mins $\Sigma 8$

Historical overview

- 20 mins $\Sigma 28$
- AG Bell 1860, Rayleigh 1910, Fletcher 2021, Shannon 1948
- Speech-feature studies (1950-1990; >1991)
- Phone Recognition Models

8 mins $\Sigma 36$

- Channel capacity and the Articulation Index
- Speech Psychophysics; Algram/3DDS (cues); Primes and Morphs;
- Classification models (e.g., DFs)
- Cochlear Mechanics

- 15 mins $\Sigma 51$
- CBands, NL, Masking, Role re Speech perception; HI ears
- Summary + Conclusions + Questions 3+3+4 mins $\Sigma 76$ 5.

- New methods:
 - 1. Al-gram based on centi-second & critical band scales

■ New methods:

- 1. Al-gram based on centi-second & critical band scales
- 2. 3DDS (truncate: time, freq, intensity) to isolated cues: Plosives /p, t, k/, /b, d, g/ + Fricatives / θ , \int , f, s, h, f/, /z, f, v, f/) + vowels /f0, e, f/

New methods:

- 1. Al-gram based on centi-second & critical band scales
- 2. 3DDS (truncate: time, freq, intensity) to isolated cues: Plosives /p, t, k/, /b, d, g/ + Fricatives / θ , \int , f, s, h, f/, /z, f, v, f/) + vowels /f0, e, f/
- 3. Data on discriminating consonants in noise, NH listeners use
 - Plosives: Burst + timing to Voicing
 - Fricatives: Low-frequency edge + duration + F_0 modulation
- 5. STFT to manipulate speech:
 - ◆ Morph consonants (e.g., /k/ to /t/ to /p/)
 - ◆ Intelligibility: Modify SNR₉₀

- We have demonstrated:
- 1. Speech cue detection is binary (6 dB SNR range)

- We have demonstrated:
- 1. Speech cue detection is binary (6 dB SNR range)
- 2. Explained the AI properties:

- We have demonstrated:
- 1. Speech cue detection is binary (6 dB SNR range)
- 2. Explained the AI properties:
- 3. Established the basis of acoustic cues
 - ◆ Burst, frequency-edge, timing & SNR₅₀ distributions

- We have demonstrated:
- 1. Speech cue detection is binary (6 dB SNR range)
- 2. Explained the AI properties:
- 3. Established the basis of acoustic cues
 - ◆ Burst, frequency-edge, timing & SNR₅₀ distributions
 - $P_e(SNR) = e_{\min}^{SNR}$ due to SNR_{50}^* distribution

- We have demonstrated:
- 1. Speech cue detection is binary (6 dB SNR range)
- 2. Explained the AI properties:
- 3. Established the basis of acoustic cues
 - ◆ Burst, frequency-edge, timing & SNR₅₀ distributions
 - $P_e(SNR) = e_{\min}^{SNR}$ due to SNR_{50}^* distribution
- 3. Explored the natural existence of conflicting cues

- We have demonstrated:
- 1. Speech cue detection is binary (6 dB SNR range)
- 2. Explained the AI properties:
- 3. Established the basis of acoustic cues
 - ◆ Burst, frequency-edge, timing & SNR₅₀ distributions
 - $P_e(SNR) = e_{\min}^{SNR}$ due to SNR_{50}^* distribution
- 3. Explored the natural existence of conflicting cues
 - ◆ This could impact ASR systems

- Findings re HI ears:
- 1. HI ears have huge individual differences

- Findings re HI ears:
- 1. HI ears have huge individual differences
 - Individual differences dominate HI results

- Findings re HI ears:
- 1. HI ears have huge individual differences
 - ◆ Individual differences dominate HI results
 - No two ears are the same

- Findings re HI ears:
- 1. HI ears have huge individual differences
 - ◆ Individual differences dominate HI results
 - No two ears are the same
 - Low correlations between HL(f) and $P_e(SNR)$

- Findings re HI ears:
- 1. HI ears have huge individual differences
 - ◆ Individual differences dominate HI results
 - No two ears are the same
 - Low correlations between HL(f) and $P_e(SNR)$
- 2. Each ear has a different consonant recognition strategy

- Findings re HI ears:
- 1. HI ears have huge individual differences
 - Individual differences dominate HI results
 - No two ears are the same
 - Low correlations between HL(f) and $P_e(SNR)$
- 2. Each ear has a different consonant recognition strategy
- 3. A better understanding of HI acoustic cue detection will lead to:
 - ◆ Improved understanding of HSR for NH & HI ears
 - Better signal processing methods
 - ◆ Speech-aware hearing aids in 5 years >c2016
 - Individual fitting based on specific confusions

Question your basic assumptions

Thank you for your attention

http://hear.ai.uiuc.edu/
http://hear.ai.uiuc.edu/wiki/Main/Publications

Discussion: "Helpful" speech-perception categories

- Distinctive features,' 'Acoustic cues,' & 'Perceptual cues'
- Synthetic speech
 - ◆ Assumes cues [F2(t), Modulations, durations, ...]
 - Low Entropy of experimental task?
 - One parameter (e.g., F2) typically varied
 - Human CV speech is an open-set 11 bit task!
 - Context reduces the entropy (Sentences; Key words; Known material)
- Noise (type, amount, analysis method?)
 - ◆ "Babble" you can almost understand (e.g., 1-talker)
 - Sine-wave speech
- Magnitude of the result (e.g., <6 dB)
- Suggestions from you ...?