

Introduction

This manual is designed to help organize the labs associated with ECE 403. The main theme of ECE 403 is to learn how loudspeakers (LS) work, and the labs are designed to give you hands-on experience with classic measurements and theories of loudspeakers.

The basics are outlined in the textbook (Beranek & Mellow, 2012). All the course material may be found on Professor Allen's website.¹ Once there, look to the left under **Teaching** and you will find, at the top of the list, a link for ECE 403 (S2017). Once you click on this link, you will see the 403 course website. There is a clickable link titled "**This week's schedule**", which is updated every week, so you don't need to search for the date.

Lab exercises

There are 7 labs, plus an orientation (Lab 0). The topics of the labs are also defined on the website.² They are described below:

Lab 0 (Lect 6) Orientation:

- a) Define teams (survey Thursday Jan 26)
- b) Define goals of the labs

Lab 1 (Lect 8) Measure test resistor:

- (a) Install g7play software
- (b) Construct op-amp circuit
- (c) Measure impedance of a test resistor (e.g. 1 [k Ω])
- (d) Measure impedance of a test resistor (e.g. 1 [k Ω])

Lab 2 (Lect 10) Measure 2-port networks:

- (a) RC low-pass
- (b) Twin-T notch filter

Lab 3 (Lect 12) Measure loudspeaker electrical impedance:

- (a) Speaker alone (unloaded)
- (b) Speaker cone mass-loaded
- (c) Compute speaker motional impedance

Lab 4 (Lect 18) Reciprocity calibration:

¹<http://auditorymodels.org>

²<http://auditorymodels.web.engr.illinois.edu/index.php?n=Courses.ECE403-2016AudioEngineering-S17#Labs>.

- (a) Calibrate by placing the speakers face to face
- (b) Verify calibration with probe microphone (ER-7C)

Lab 5 (Lect 20) Acoustic Thévenin calibration:

- (a) Measure 2 known acoustic loads (Duct tape cavities) by playing a wide-band chirp from the loudspeaker and measuring with the probe microphone (ER-7C).
- (b) Solve for acoustic Thévenin equivalent circuit (e.g. source pressure and source impedance)

Lab 6 (Lect 23) Measure speaker acoustic radiation impedance $Z_{rad}(f)$

Lab 7 (Lect 27) Optional lab (team's choice):

- (a) ear-bud in ear simulator
- (b) Wave horn baffle
- (c) AR-3 Acoustic Suspension baffle

Network-analyzer (MU Box)

The labs require a specialized piece of equipment that can make precise response measurements of a 2-port circuit. This is done with what we call the ‘MU box’, which is being provided to you by Mimosa Acoustics (Freemont St, Champaign IL). We have four of these systems for lab use.

The MU-box is not replaceable, so if one were lost or damaged, it would be very serious. So I beg you to be careful with these units. Do not remove them from the Lab; when you're done with them, always return them to the locked cabinet against the west wall, and return the key to its default location. We shall discuss these details during Lab 0 and again during Lab 1.

Unfortunately such analyzers are not readily available. If they were, we would that device. Hewlett Packard once sold such a system that worked in the audio range (HP-3317), but these are now only available second-hand. A list of application notes may still be on line³ but a quick look was not successful (2019). There are several of these very old network analyzers in the 2d floor Lab. If your interested contact Casey Smith for information.

Theory of operation: The Network-analyzer (NA) requires a *full-duplex codec* (AD/DA). Full-duplex means the input and output are sample-locked. With such a system one outputs a periodic stimulus, typically a short wideband signal such as a wideband chirp, or a random phase noise, and then captures the response to this signal, in a time-synchronous (full-duplex) manner. This requires the output and input to be precisely time-locked, sample-by-sample. It is this requirement which makes this equipment special (i.e., different). Time-synchronization must be done at the codec (hardware) level. There can be no (zero) jitter between the output and input samples. If this condition is not met, the system will fail to make an accurate measurement. If even a few samples are off, the resulting signal to noise ratio will dramatically be effected. A 100 dB signal to noise ratio (SNR) can be degraded to a 30 dB SNR.

The output stimulus is repeated N (e.g., 10, 100, 500 or even more) times; the response blocks are simultaneously captured and then time-averaged, block by block. This is called *overlap add* averaging (OLA). In this way, random noise is averaged out (as it is not locked to the stimulus, thus appears random in time).

³https://na.support.keysight.com/faq/Document_list.html

Finally the response is *de-chirped*, meaning the phase of the stimulus is removed from the time-averaged (OLA) block. To do this both the stimulus block and response block are Fourier transformed by FFT. Typically the block size taken to be a power of 2 (e.g., $NFT = 2048$ samples), so that a standard radix 2 FFT may be used to dechirp the stimulus. You will find the steps that do this operation in the Matlab/Octave routine `./bin/show_data.m`, at the `G7-software` link on the website.

The MU Box has 2 output channels, CH0-OUT & CH1-OUT, and 2 input channels, CH0-IN & CH1-IN. It is designed to function over the audio frequency range, (e.g. human hearing 0.01-20 [kHz]).

Lab 0 (Feb 2)

In some sense, Lab 0 is not really a lab. There is no assignment. The goal is to set up the teams, of 4 or 5 members. These are selected so that there are four competencies on each team (i.e., each team has a good balance of skills):

1. Organizer (CEO)
2. Matlab/Octave programmer (Software engineer)
3. Technical document writer (Communications engineer)
4. Electronics specialist (Engineering)

There may be overlap in these jobs, say for a three-team lab-group, two jobs may be merged, as with any small startup. But each person should be the best at what they do.

Individuals may work alone but at least once a week the group needs to meet (in the lab) and review the status of their project.

Organizer: This is the person who makes sure that all is running smoothly, including resolving disputes. This does not mean he/she has control of the project. They are not a “boss,” rather this person is responsible for making sure that the team is working efficiently, and keeps track of the schedule, so there is minimal chaos.

Programmer: This person takes primary responsibility to assure the code is properly maintained (backed up). If others contribute to the code base (hopefully everyone contributes), the Programmer assures that the code is both organized and backed up.

Technical writer: This person has a very important job of collecting the results and putting the results in an organized coherent format. Hopefully this person knows \LaTeX , as that is the only documentation system that delivers a high quality output when doing math and figures. If you are a novice, a good way to start is with <https://www.overleaf.com/>. Learn how to use the command line and a text editor.

Electronics: This person is someone who understands how to build an op-amp circuit, and keep it running. He/she knows how to verify that the battery is not dead, and knows how to verify that the circuit is always working perfectly. This person knows how to use an oscilloscope.

1 Lab 1

1.1 Part 1: Installing the G7 Software package

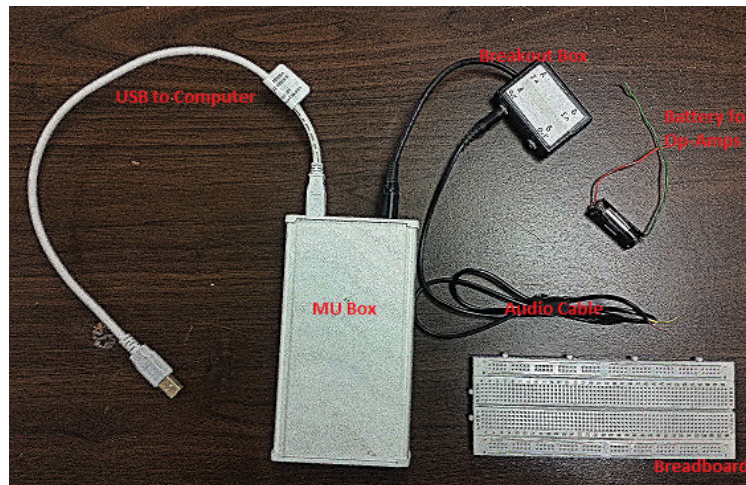


Figure 1: Some equipment you will use in the labs.

What you need:

1. You will need at least one computer with access to either Octave or Matlab. It is helpful to have more than one so when something goes wrong you can repeat the experiment on your second independent system. Octave is open-source (free), unlike Matlab. The G7-Software package works just as well with Octave. (I recommend Octave).
2. As shown in 1, the 'MU box' is the white box with a USB connection (left) and audio cable (right) inputs. There are 4 MU boxes to be shared in by the class, between the teams. Make sure you have all the cables and connectors you need, with backup cables. Also be sure that if your using a battery, that you have spares.
3. USB cable connection between the MU box and your computer (the audio cable input/output will eventually be connected to your test circuit). To get the MU box up and running you don't need the audio cable until you start making measurements.
4. Download the G7-Software package (all.zip) from the G7 link on the course website. This provides `g7play` executable to send and receive signals from the MU box. There are three different versions, Windows, Mac and linux.

First verify that the program `g7play` (`g7play.exe` in windows) is working on your laptop. Try running it from a command window. Next from Octave/Matlab try run `_g7play.m`. With linux and Mac it will need to have the 'x' flag set. To verify this, from the command line run `ls -l g7play`. The program should display options, as shown in Fig. 2.

```

Command Prompt
Microsoft Windows [Version 10.0.10586]
(c) 2015 Microsoft Corporation. All rights reserved.

C:\Users\Sarah>cd Documents
C:\Users\Sarah\Documents>cd g7play
C:\Users\Sarah\Documents\g7play>g7play -h
Usage: g7play [/H] [/B blocks] [/Q blocks] [/S samples] [/F hz] [/L loop] [/A ip:port]
[/Cch file] [/Uch prefix] [/R file] [/T] [/I] [/G path] [/D mask] [/P] [/X]
Arguments can be upper or lower case, prefixed with / or -
/H or /? prints usage information
/K specifies the codec sample rate (e.g., 48000)
/B specifies the number of blocks to send (default = 100)
/Q specifies the number of blocks of quiet to send before data blocks (default = 10)
/E specifies the number of blocks of quiet to send after data blocks (default = 1)
/S specifies the number of samples per block (16..65536, default = 1024)
/F specifies the approximate sine wave frequency (default = 440 Hz)
/M specifies the sine wave amplitude (0.0 to 1.0) (default = 1.0)
/L selects loopback (default = none), choices are:
  none (No loopback)
  server (Loopback within server software)
  i2s (Loopback on 1-bit digital path to codec)
/A specifies IP address and port (default = 10.77.65.1:1024)
/Cx saves captured audio from channel X to the specified file
/Ux saves each block N of captured audio from channel X to a separate file named prefix.N
/Rx reads playback audio for channel X from specified file
/T uses non-audio test pattern instead of sine wave
/Z (zero) uses silence instead of sine wave
/W requests ramp-up and ramp-down blocks
/I specifies infinite timeouts for server communication, for debugging
/Nx analyze input channel X (only one channel may be analyzed)
/G specifies log path (defaults to stdout if not specified)
/D specifies g7client debug mask (defaults to 0 if not specified)
/P capture response to all output, even quiet and ramp blocks
/X send single extended sequence; requires /R; ignores /B /F /M /T /Z /W /N

C:\Users\Sarah\Documents\g7play>_

```

Figure 2: The command **g7play -h**, and resulting information about g7play.

1.1.1 g7play Basics:

You may run the MU box by interacting with executable routine g7play (g7play.exe in MS-Windows) using a command-line shell, such as bash, or MS-Windows cmd.

1. Download/install the g7play software from the course website
 - (a) Go to: <https://jontalle.web.engr.illinois.edu/uploads/403///G7-software/>
 - (b) Just g7play: Find the g7play program for your operating system and download that program only.
G7 Software Package: Download ‘all.zip’ or ‘all.tgz’ to get all programs to control the MU box from Matlab or Octave (you may need a specialized program to unzip ‘tgz’ files - in Windows, you can use a program called ‘7-Zip’).
NOTE: For Windows only: you may need ‘mimosa.inf.’ This can be found the in the ‘DRIVERS’ folder. Download the file, then right-click and choose ‘install.’
2. Testing g7play in the command line (you don’t need the MU box for this)
 - (a) Open a command prompt and navigate to the folder where the g7play program is located (e.g., using the command **cd** to ‘change directory’ - if you aren’t familiar with the command line, find a web tutorial).
 - (b) Type **g7play -h**. This command should return detailed information regarding the use of g7play (Fig. 2).

- (c) Try typing **g7play** (this command alone will run g7play using all default parameters). Because the MU box is not connected, this should return an error message ‘Not connected.’

NOTE: For Mac (and linux), it may only work if you use the command ‘./g7play’ rather than simply ‘g7play’ - in Windows, ‘.\g7play’ should also work, and in Linux ‘./g7play’ should work. In general, Mac and Linux file paths use forward slashes, while Windows uses backslashes. Therefore, if you want to call g7play when your current directory is one folder above it, the command would be ‘./foldername/g7play’ (Mac/Linux) or ‘.\foldername\g7play’ (Windows).

NOTE: If you get the error message “g7play’ is not recognized...” check your syntax and current directory (relative to the location of the executable file).

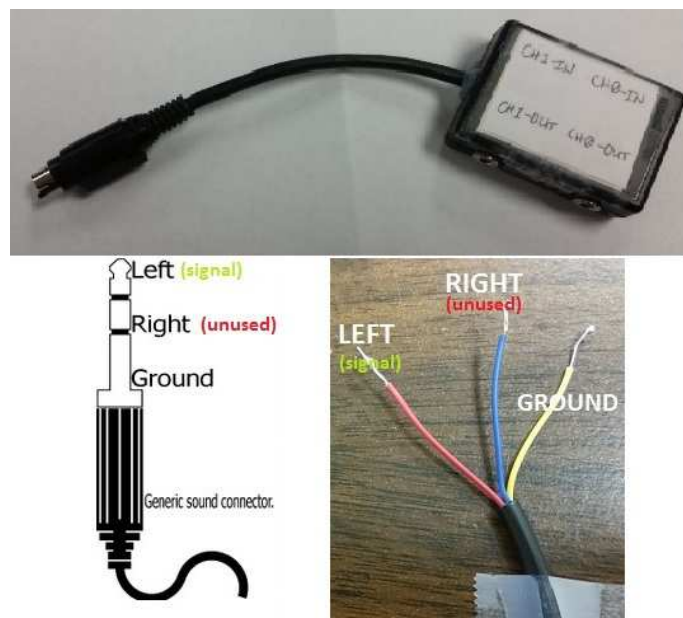


Figure 3: Description of 3-wire audio cables and breakout box. Each channel on the breakout box has two terminals: signal and ground. Because the audio cables are for stereo sound, we have one unused wire on each cable. You will connect the signal and ground wires to your breadboard.

- (a) Testing g7play with the MU box.

NOTE: Many of the following tests can be run from the command line or from Matlab (or Octave) using the function `system.m`, which takes a string input (e.g. type `system('your command')` into Matlab’s command window). Remember, the syntax of how you call the g7play executable depends on what directory you are in relative to where the executable is located!

- i. (Just g7play) Connect the MU box to your computer via USB. The LED on the box will blink blue while connecting. Once the LED turns green, the MU box is booted and ready.
- ii. The IP Address for the box is 10.77.65.1:1024. You can try to ‘ping’ the MU box using the command ‘ping 10.77.65.1’ - this tests communication over the USB connection.

- iii. Now try the command **g7play**. With the default parameters (shown in Fig. 2) **g7play** is sending 100 blocks of length 1024 samples playing a sine wave at approximately 440 [Hz]. You should see many messages such as ‘got 2 blocks from **g7_read_input...**’ showing that data blocks are being returned (these are empty, because you have no voltage input plugged in).
- iv. Try modifying the **g7play** parameters (e.g. using commands such as **g7play -b 10 -f 1000**).
- v. (G7 Software Package) Run **g7play** from Matlab and view data (or in this case view noise - since there is no circuit hooked up!)
- vi. Try running the program `run_g7play.m` which calls **g7play** from Matlab (or Octave). Make sure your current directory in Matlab is the level where `run_g7play.m` is located. Go to the top of the program and uncomment/comment code to choose your operating system.
- vii. Go to the program `show_data.m` and try switching the binary flags that allow you to plot the impedance (note this plot is for a specific test circuit) or the stimulus.

1.1.2 Interlude: Getting to know the ‘Breakout Box’

The ‘breakout box’ (Fig. 3) takes 4 headphone jack (3-contact, tip-ring-sleeve (TRS) 3.5 [mm] plug phone connector) inputs, for each of the two outputs (CH0-OUT and CH1-OUT) and two inputs (CH0-IN and CH1-IN) of the MU Box. Each of these inputs and outputs has two terminals: signal (red) and ground (yellow). You need to verify that they are correctly wired with an ohm meter.

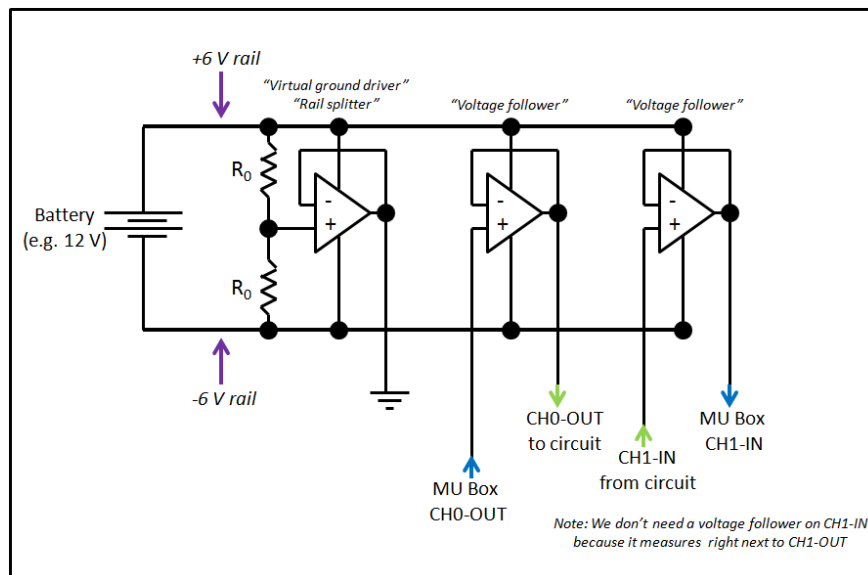


Figure 4: Circuit to power the op-amps. We split the battery voltage to power the op-amps using a voltage divider (e.g. $R_0 = 10$ [k Ω]). Having a large R_0 reduces the current drain on the battery, assuring the battery will last much longer, especially if you forget to disconnect it when you leave the lab.

Because the audio cables have 3 wires (for stereo sound: left, right, and ground), one of the wires (green) will remain unused. Figure 3 one of the cables we have for the lab, marking which

wire is which so that you will know which wires to connect to your breadboard circuit. Using a multimeter, you can easily check which wire connects to which region of the plug (which wire is left, right, or ground). Some other cables we have with the lab equipment have 2 wires (left and right channels) plus a shield (ground).

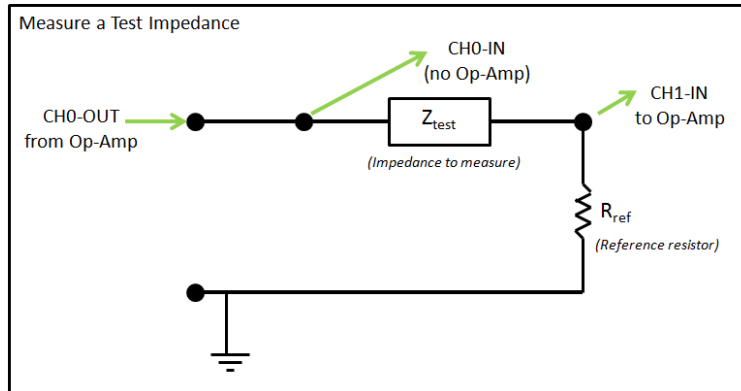


Figure 5: Circuit to measure a test impedance. The reference resistor R_{ref} should have an impedance magnitude similar to the test impedance.

1.2 Part 2: Building the Op-amp circuit

NOTE: Once you have made the breadboard, store it in a protective container (e.g., Tupperware) with your Team's (or your Organizer's) name on it, for quick identification. Good to leave a phone number as well.

The breadboard will have two main interconnected circuits: A circuit to power your op-amps, and a circuit to measure a test impedance. Please study both parts of the circuit (Figs. 4 and 5) before you begin, so you can plan you breadboard accordingly.

1. Op-Amp circuit: Build the Op-amp breadboard that we will use to measure the loudspeaker impedance, as described below and shown in Figure 4. The purpose of the Op-amps is to isolate the measurement from the finite impedance of the MU box. The circuit diagrams of the MU box are provided in the 'DOC' folder of the software package. Based on these circuit diagrams, one may determine the Thévenin source impedance of the output voltage, and the input (load) impedance of the input circuits. There are two critical op-amps, one for output and one for input. The first input does not need an isolation Op-Amp since the output of the the first Op-Amp is zero ohms.
2. Terminology: The input to the MU box are labled CH0-IN and CH1-IN. In this manual we define $V_0 = \text{CH0-IN}$ and $V_1 = \text{CH2-IN}$.
3. Impedance-measurement circuit: Build the circuit shown in Figure 5, connecting to the op-amps and the MU box as shown in the diagram. To measure an impedance (V/I) we need to know the current, but the MU box measures voltages. Using a voltage divider with a reference resistor R_{ref} , you can calculate the current, and thus measure an unknown impedance Z_{test} .

The voltage across the unknown impedance Z_{test} is $V_{test} = V_0 - V_1$, and the voltage across the reference resistor is V_1 .

$$V_{test} = V_0 - V_1, \quad I_{test} = \frac{V_1}{R_{ref}}, \quad Z_{test}(f) = R_{ref} \frac{V_0 - V_1}{V_1} = R_{ref} \left(\frac{V_0}{V_1} - 1 \right),$$

The reference resistor is typically $\approx 0.5 - 2 \text{ k}\Omega$. The optimum value depends on the load being measured. If you have a poorly chosen R_{ref} value, the answer you get for $Z_{test}(f)$ will be noisy. Be sure to look at the ratio of the two impedances (this requires a guess regarding Z_{test} , or an initial noisy test, followed by a new test with a better chosen R_{ref}). If the ratio of the impedances is either too small or large compared to 1, there is a problem that you need to resolve; either the two measured voltages are almost the same ($Z_{test}/R_{ref} \rightarrow 0$), and or the current is very small ($Z_{test}/R_{ref} \rightarrow \infty$).

1.2.1 Debugging

Before you start each day it is important to verify that your circuit is working. It is common for a wire to fall out, and you didn't see this. You can waste a lot of time making bad measurements, and later discover the system is not working.

Debug this circuit:

1. Place a known "test impedance" in series with the reference resistor R_{ref} . A convenient test impedance is a resistor in series (or parallel) with a resistor. A frequency dependent load is more informative than a resistor. The test impedance should occupy the place of Z_{test} in Figure 5.
2. Drive the circuit from CH0-OUT of the MU-box. *NOTE: If you use an Op-amp having a low impedance output (i.e., 0 [ohms]), as described in Fig. 4, your results will be more accurate. This reduces the possibility that the load will modify the output voltage. In theory this is not necessary because we measure the voltage across the load (i.e., $V_{test} = V_0 - V_1$).*
3. Use two inputs (into the MU-box), taken across the 'test impedance' terminals. CH0-IN should be connected to the "high" side of the speaker, and CH1-IN connected at the place where the speaker and reference resistor are joined, as described in Fig. 5.
4. Run the Matlab program `run_g7play.m` to play a wideband chirp on CH1-OUT (*NOTE: The G7-software package we distributed plays chirps on both output channels by default. Since CH2-OUT is not hooked up, this is not a problem*). The program `show_data.m` computes the impedance using the equations given above:

Things to watch out for:

1. Make sure to set the reference resistor value `Rref` in the code to match the actual reference resistor in your circuit
2. Set the Boolean flag `plot_impedance=1`; so you can view the impedance you are trying to measure.

1.3 Summary

If all goes well (if your careful and do a good job), your impedance plot should show a magnitude impedance matching your test impedance (constant across frequency); the impedance should be real, meaning its phase is approximately 0 for all frequencies. In future labs, you should use this test impedance method to check that your circuit is working, before measuring an unknown impedance (e.g. the loudspeaker).

2 Lab 2)

NOTE: Every time you set up your lab circuit for the day, we suggest that you do a quick test with a resistor, as in Lab 1 (Fig. 5) to make sure everything is running properly!!!

For this lab we will measure 2-port networks (e.g. networks having both an input and an output). You will analyze the data you collect in this lab as part of Homework B (assigned Feb 7, DUE Feb 21).

By definition a 1-port network has two terminals (signal and ground), while a 2-port has 4 terminals, two of which are likely connected to a common *ground* point. Thus in practice most 2-port networks (or simply 2-ports) are three wires, broken out as 4 wires. For example, a transformer is a true 2-port (four wire) network. An FET transistor is a 3-terminal network. A diode and a resistor are 1-port (2-terminal) networks.

We can measure the input impedance of one of the two ports by placing a resistor in series with it, allowing one to simultaneously measure the current through it, and the voltage across it. When properly measured, one may find the complex input impedance, defined as

$$Z_{in}(f) = \frac{V_{in}(f)}{I_{in}(f)}, \quad (1)$$

where $V_{in}(f)$ is the complex voltage and $I_{in}(f)$ is the complex current across the input terminals of the network we wish to characterize.

2.1 A brief review of 2-port matrices

NOTE: We will use the subscript '1' to represent the left side of an arbitrary 2-port network, and subscript '2' to represent the right side. These subscripts do not correspond to CH0 and CH1 of the breakout box (this depends on your measurement circuit configuration)!!!

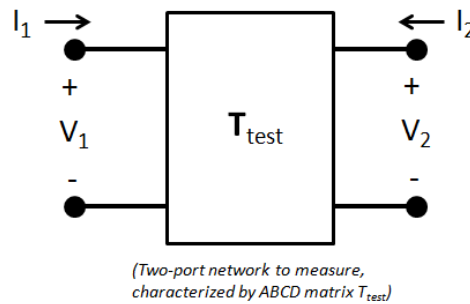


Figure 6: Both currents are defined as into the ports. Thus, when we look at the ABCD matrix representation, you will usually see a negative current $-I_2$, which is the current flowing out of port 2, to the right.

The relationship between the two sides of the unknown two-port is given by the transmission matrix

$$T_{test} = \begin{bmatrix} \mathcal{A} & \mathcal{B} \\ \mathcal{C} & \mathcal{D} \end{bmatrix} \quad \begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = \begin{bmatrix} \mathcal{A} & \mathcal{B} \\ \mathcal{C} & \mathcal{D} \end{bmatrix} \begin{bmatrix} V_2 \\ -I_2 \end{bmatrix} \quad (2)$$

where both currents are define as pointing into the port as in Figure 6 (e.g. I_1 flows to the right, I_2 flows to the left). This transmission matrix is related to the impedance matrix by

$$\begin{bmatrix} V_1 \\ V_2 \end{bmatrix} = \begin{bmatrix} z_{11} & z_{12} \\ z_{21} & z_{22} \end{bmatrix} \begin{bmatrix} I_1 \\ I_2 \end{bmatrix} = \frac{1}{\mathcal{C}} \begin{bmatrix} \mathcal{A} & \Delta_{\mathbf{T}} \\ 1 & \mathcal{D} \end{bmatrix} \begin{bmatrix} I_1 \\ I_2 \end{bmatrix} \quad (3)$$

where $\Delta_{\mathbf{T}} = \mathcal{A}\mathcal{D} - \mathcal{B}\mathcal{C}$ is the determinant of the transmission matrix \mathbf{T}_{test} .

2.1.1 Reversibility of the Transmission matrix

Reversing the direction of the network, by taking the matrix inverse, and reversing the signs of I_1, I_2 , results in

$$\mathbf{T}_{rev} = \begin{bmatrix} V_2 \\ I_2 \end{bmatrix} = \frac{1}{\Delta_{\mathbf{T}}} \begin{bmatrix} \mathcal{D} & \mathcal{B} \\ \mathcal{C} & \mathcal{A} \end{bmatrix} \begin{bmatrix} V_1 \\ -I_1 \end{bmatrix} \quad (4)$$

Thus if $\mathcal{A} = \mathcal{D}$ and $\Delta_{\mathbf{T}} = 1$, the matrix is reversible. The low-pass filter and twin-T networks, discussed in HWb and analyzed below, are examples of reversible networks. Note that if $\Delta_{\mathbf{T}} = -1$, the network *cannot* be reversible (we would require $\mathcal{A} = \mathcal{D} = -\mathcal{A} = -\mathcal{D}$ and $\mathcal{B} = -\mathcal{B}$, $\mathcal{C} = -\mathcal{C}$, so there is no nontrivial solution). A moment's thought should convince you that a loud speaker is not reversible, since $\mathcal{A} \neq \mathcal{D}$ and $\Delta_{\mathbf{T}} = -1$.

2.1.2 Reciprocity of the Transmission matrix

The determinant of every passive transmission matrix is either +1 or -1. If the system is *reciprocal* the $\Delta_{\mathbf{T}} = 1$. If the system is anti-reciprocal then $\Delta_{\mathbf{T}} = -1$. For example, an ideal transformer, having a turns ratio of N , has the \mathbf{T} matrix

$$\begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = \begin{bmatrix} N & 0 \\ 0 & 1/N \end{bmatrix} \begin{bmatrix} V_2 \\ -I_2 \end{bmatrix}.$$

The ideal transformer is *reciprocal* since the determinant is 1. Also a transformer is not *reversible* ($\mathcal{A} \neq \mathcal{D}$), and it is *passive* and *loss-less*.

A gyrator having $T_o = lB_o$ has a \mathbf{T} matrix

$$\begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = \begin{bmatrix} 0 & T_o \\ 1/T_o & 0 \end{bmatrix} \begin{bmatrix} V_2 \\ -I_2 \end{bmatrix}.$$

Thus a gyrator is *anti-reciprocal* since the determinant is -1. Any circuit containing a single gyrator will be anti-reciprocal. It is also *passive* and *loss-less*.⁴

2.2 Measuring 2-port parameters

You will measure two networks provided to you, a **low-pass filter** and a **twin-T** (notch filter) network. Here are some tips:

- You have the ability to measure **voltages** directly, using the MU box
- If you wish to measure a **current**, you will need a reference resistor of some sort (i.e. by measuring the voltage across a known resistor, you can calculate the current). This can be like your circuit in Fig. 5, or you can measure the voltage across a known resistor inside the 2-port you are trying to characterize
- To find impedance and ABCD matrix values, often you will want to **open-circuit** ($I = 0$) or **short-circuit** ($V = 0$) across the output (or input) terminals of the 2-port. Consider the matrix equations given in the previous section: each matrix equation gives 2 equations, each in terms of 3 out of the 4 quantities $V_1, V_2, I_1,$ and I_2 . By short- or open-circuiting one of the ports, you can generate relationships between 2 of the 4 quantities, and the matrix elements.

⁴Magnetic-flux diffusion effects introduce losses and nonlinear effects (Kim and Allen, 2013).

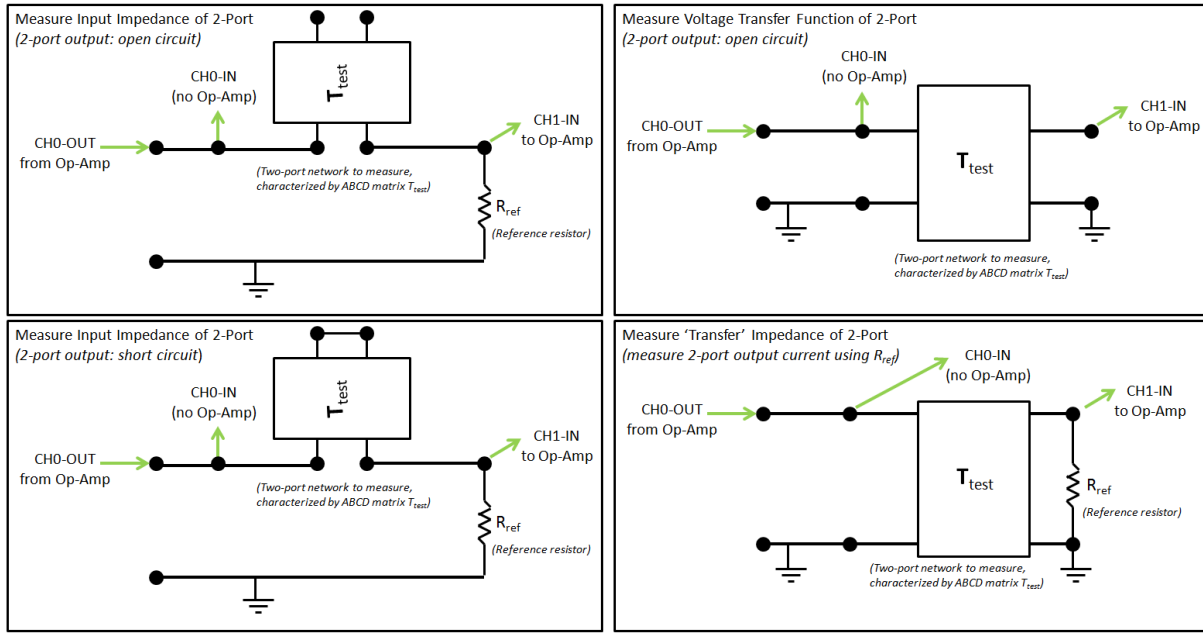


Figure 7: Circuits to measure the input impedance and transfer function of a 2-port network. When using a reference resistor R_{ref} , remember it should have an impedance magnitude similar to the test impedance.

Figure 7 shows some test circuits you can use to find the elements of the ABCD matrix, or the impedance matrix (z_{11} , z_{12} , z_{21} , z_{22}) (*NOTE: Once you know all elements of one matrix, you can solve for the other.*). There are other ways you can measure all four elements, this is only one option. Considering Figure 7:

- **Top-Left:** (Input impedance = V_1/I_1) Measure V_1 and I_1 with $I_2 = 0$ (port 2 open-circuited). From Equation 3 this gives

$$\frac{V_1}{I_1} \Big|_{I_2=0} = z_{11} = \frac{A}{C}$$

- **Bottom-Left:** (Input impedance = V_1/I_1) Measure V_1 and I_1 with $V_2 = 0$ (port 2 short-circuited). From Equation 4 this gives

$$\frac{V_1}{I_1} \Big|_{I_2=0} = \frac{B}{D}$$

If we take the inverse of the Z matrix in Eq. 3, we can also show this quantity is equal to Δ_Z/z_{22} .

- **Top-Right:** (Voltage transfer function = V_2/V_1) Measure V_1 and V_2 with $I_2 = 0$ (port 2 open-circuited). From Equation 2 this gives the voltage transfer function

$$\frac{V_2}{V_1} \Big|_{I_2=0} = \frac{1}{A}$$

- **Bottom-Right:** (Transfer impedance = V_1/I_2 (or V_2/I_1))

Method 1: Measure V_1 , V_2 , and I_2 as in the Figure. Using a reference resistor, we find

$$-I_2 = V_2 R_{ref}$$

From Equation 2 we have

$$V_1 = AV_2 - BI_2$$

Thus, putting these equations together we have

$$\left. \frac{V_1}{I_2} \right|_{V_2 = -I_2/R_{ref}} = -\frac{A}{R_{ref}} - B$$

Method 2: Short circuit the output terminals of the 2-port to measure

$$\left. \frac{V_1}{I_2} \right|_{V_2=0} = -B$$

To get I_2 in this case, you must use a reference resistor that is internal to the network (this might not be possible for every type of 2-port; you can't do it for the Twin-T). For example, in the case of the low-pass filter, the resistor R_2 is directly in series with the terminal on the right-hand side. By measuring the voltage across this resistor (e.g. this resistor becomes R_{ref} in your calculation of I_2 , since it is followed by a short to ground), you can calculate V_1/I_2 .

Thus, we have 4 equations in 4 unknowns (A , B , C , and D), so we can solve for the impedance and transmission matrices.

NOTE: You can also get all 4 elements by measuring the input impedance and voltage transfer function (Fig. 7 top-left and top-right) of the network, then swapping the ports and making the same 2 measurements. Can you figure out how to do this?

NOTE: The networks we are measuring in the lab have some symmetry - you can use known symmetry to decrease the number of measurements you have to make. Can you figure out how to do this?

3 Lab 3)

NOTE: Every time you set up your lab circuit for the day, we suggest that you do a quick test with a resistor, as in Lab 1 (Fig. 5) to make sure everything is running properly!!!



Figure 8: The loudspeakers we will measure in this lab.

This is the first lab to work with a real loudspeaker, shown in Figure 8. These speakers are of low quality (the cone is made of cardboard!). We use low quality speakers because they are easily damaged, and they make the points required of the lab.

In this lab you will measure the electrical input impedance Eq. 1, where V is the voltage across the speaker and I is the current through it. The loudspeaker will be in **series** like your resistor from Lab 1, so you should connect the loudspeaker according to Figure 5. The loudspeaker has two terminals; when you swap the two terminals, the polarity of the acoustic signal will change. Note the red dot next to one of the terminals. Take this as the “positive” terminal. So for some later experiments, this could make a difference in your results, but not for Lab 3. Note that these terminals represent *one* side of a two-port network - in the case of the loudspeaker, the other side of the network is the acoustical signal (pressure and volume velocity) at the loudspeaker cone.

A typical speaker impedance magnitude $|Z_{spkr}(f)|$ is given in the text - our loudspeakers have a DC resistance of around 7 $[\Omega]$. You need to know this value to properly choose an initial value for R_{ref} - you can start with $R_{ref} \approx 100 [\Omega]$. If your measurement is noisy, you should check your op-amps and/or adjust your value of R_{ref} . When measuring and analyzing the loudspeaker impedance, do not forget that $Z_{spkr}(f)$ is 1) frequency dependent, and 2) is complex. It is necessary that the real part $\Re Z(f) > 0$ (it must be positive). Since

$$\Re Z_{spkr}(f) = R_{ref} \left(\Re \frac{V_0}{V_1} - 1 \right) > 0,$$

it is necessary that $\Re(V_0/V_1) > 1$.⁵ This means that the phase is between $\pm 90^\circ$ ($-\pi/2 < \angle V_0/V_1 < \pi/2$), and the magnitude be greater than 1. This relationships are critical to any good network analyzer measurement. Furthermore the inverse Fourier transform of $Z(f) \leftrightarrow z(t)$ must be causal and real for $Z(f)$ to obey the network postulates.

⁵This is also be true of the circuits from Lab 2.

Reflectance: Any measured values of the normalized impedance have a reflection coefficient that is given by

$$\gamma(t) \leftrightarrow \Gamma(f) = \frac{Z - r_o}{Z + r_o},$$

where r_o is given by $r_o = z(0)$. From the inverse of this relationship

$$z(t) \leftrightarrow Z(f) = r_o \frac{1 + \Gamma(f)}{1 - \Gamma(f)}.$$

Once you have measured any impedance, these relations may be verified using the Fourier Transform pair given in the `bin` directory of the G7 software `z=fsst(Z)` and `Z=fast(z)`.

3.1 To do:

There are several goals for Lab 3.

1. First you must measure the *unloaded* speaker impedance. Unloaded means that the speaker is facing up, so that the sound is unobstructed. Save these results for later analysis (zip the files in the `data` folder, and give the zip file a name that is meaningful.⁶
2. Next you are to measure the *loaded* speaker impedance. This should be done two different ways. First by placing the speaker face down. Save these results. Then again with the speaker facing up, loaded with a plastic bag filled with beans of known mass. This condition will be discussed in the lab.
3. The third goal is to estimate the motional impedance $Z_{\text{mot}}(s)$.

3.1.1 Motional impedance Z_{mot}

The motional impedance is defined as the difference in the measured electrical impedance $Z_{in}(s)$ with $T_o = 0$ versus with $T_o = lB_o$. Note that if the speaker is blocked (the velocity is zero), Z_{in} is the same as when $T_o = 0$, and $Z_{in} = Z_e$. Thus, the most practical way to measure Z_e is to measure the input impedance Z_{in} with the speaker cone blocked.

In class the Hunt equation was found to be (Kim and Allen, 2013)

$$\begin{bmatrix} V \\ F \end{bmatrix} = \begin{bmatrix} Z_e(f) & -T \\ T & Z_m \end{bmatrix} \begin{bmatrix} I \\ U \end{bmatrix}$$

where V and I are the voltage and current at the loudspeaker terminals, and F and U are the force and velocity of the loud-speaker motor driving the cone. The impedance matrix for the speaker motor are

$$Z_e(f) = \left. \frac{V}{I} \right|_{U=0}, \quad T = -\left. \frac{V}{U} \right|_{I=0} = \left. \frac{F}{I} \right|_{U=0}, \quad Z_m(f) = \left. \frac{F}{U} \right|_{I=0}.$$

Transforming this into a transmission matrix $\mathbf{T}(f)$ gives

$$\begin{bmatrix} V \\ I \end{bmatrix} = \begin{bmatrix} 1 & Z_e(f) \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 & T_o \\ 1/T_o & 0 \end{bmatrix} \begin{bmatrix} 1 & Z_m \\ 0 & 1 \end{bmatrix} \begin{bmatrix} F \\ -U \end{bmatrix} = \frac{1}{T_o} \begin{bmatrix} Z_e & Z_e Z_m + T_o^2 \\ 1 & Z_m \end{bmatrix} \begin{bmatrix} F \\ -U \end{bmatrix},$$

⁶i.e., `SpeakerUpImpedance.zip`

as discussed in class, and given on p. 109, Eq. (3.55) of the text. Recall that the transduction coefficient $T_o = B_o l$, where B_o is the flux in the magnet of the speaker, and l is the length of the wire.

From the $\mathbf{T}(f)$ matrix we may also calculate the *loaded electrical impedance* (e.g. the impedance we would measure across the speaker terminals given a load Z_l)

$$Z_{in|Z_l} \equiv \frac{V}{I} = \frac{Z_e F - (Z_e Z_m + T_o^2)U}{F - Z_m U} = Z_e + \frac{T_o^2}{Z_l + Z_m},$$

where the mechanical impedance load is $Z_l \equiv -F/U$. This is Eq. (3.36) on page 110 of the text.

The motional impedance $Z_{\text{mot}}(s)$ is defined as

$$Z_{\text{mot}}(s) \equiv Z_{in|Z_l} - Z_e = \frac{T_o^2}{Z_l + Z_m}.$$

Note that in the text, Beranek and Mellow (2012, p. 110) refer to Z_{in} (i.e., the measured electrical impedance) “ Z_{ET} ”.

This equation is important because, assuming we know T_o , $Z_e(f)$ and $Z_m(f)$, we may find the load impedance $Z_l(f)$ by measuring the loaded electrical impedance. This point and others are carefully made, at the bottom of page 110 of the text. Please read this paragraph carefully. Conversely, we can use a set of known loads Z_l to calculate the parameters T_o , $Z_e(f)$ and $Z_m(f)$.

3.2 Solving for Z_e , Z_m , T_o

3.2.1 3 equations in 3 unknowns:

Using the Matlab function `syms`:

$$Z_e = \frac{Z_{L1} Z_{in|L1} (Z_{in|L2} - Z_{in|L3}) + Z_{L2} Z_{in|L2} (Z_{in|L3} - Z_{in|L1}) + Z_{L3} Z_{in|L3} (Z_{in|L1} - Z_{in|L2})}{Z_{L1} (Z_{in|L2} - Z_{in|L3}) + Z_{L2} (Z_{in|L3} - Z_{in|L1}) + Z_{L3} (Z_{in|L1} - Z_{in|L2})}$$

$$Z_m = \frac{Z_{L1} Z_{in|L1} (Z_{L2} - Z_{L3}) + Z_{L2} Z_{in|L2} (Z_{L3} - Z_{L1}) + Z_{L3} Z_{in|L3} (Z_{L1} - Z_{L2})}{Z_{L1} (Z_{in|L2} - Z_{in|L3}) + Z_{L2} (Z_{in|L3} - Z_{in|L1}) + Z_{L3} (Z_{in|L1} - Z_{in|L2})}$$

$$T_o = \pm \sqrt{\frac{-(Z_{L1} - Z_{L2})(Z_{L1} - Z_{L3})(Z_{L2} - Z_{L3})(Z_{in|L1} - Z_{in|L2})(Z_{in|L1} - Z_{in|L3})(Z_{in|L2} - Z_{in|L3})}{(Z_{L1} (Z_{in|L2} - Z_{in|L3}) + Z_{L2} (Z_{in|L3} - Z_{in|L1}) + Z_{L3} (Z_{in|L1} - Z_{in|L2}))^2}}$$

3.2.2 2 equations in 2 unknowns

Alternatively, if we can estimate Z_e well by blocking the speaker cone

$$Z_e = Z_{in|Z_L \rightarrow \infty}$$

the we can solve for T_o and Z_m using two loads

$$Z_m = \frac{Z_{L1} (Z_e - Z_{in|L1}) - Z_{L2} (Z_e - Z_{in|L2})}{Z_{in|L1} - Z_{in|L2}}$$

$$T_o = \pm \sqrt{\frac{-(Z_{L1} - Z_{L2})(Z_e - Z_{in|L1})(Z_e - Z_{in|L2})}{Z_{in|L1} - Z_{in|L2}}}$$

4 Lab 4)

Goals:

1. Use a *reciprocity calibration* to estimate the loudspeaker (LS) sensitivity $T_o = B_o l$.
2. Use a probe-microphone (Etymotic ER-7c) to verify your results.

The term *reciprocity calibration* refers to a method of independently finding the transduction parameter $B_o l$, without the use of a calibrated microphone or source of sound. This method is famous because it was used to calibrate the first microphones, before any other method was available, as an acoustical standard. Prior to that time the less accurate Rayleigh disk method was used as a sound intensity measurement device (Rayleigh, 1896).⁷

As reflected in the name of the method, one of the key principles behind this method is that the loudspeaker is reciprocal (or anti-reciprocal, in the case of an electrodynamic speaker) (Beranek and Mellow, 2012, p. 539).

4.1 Reciprocity calibration method:

Two loudspeakers are placed face to face, and the first is driven electrically, and the second is used as a microphone. This method requires the following to be true:

1. The two LS are matched so that they are nearly identical in their electroacoustic characteristics.
2. There must be a known acoustic load impedance between the two speakers. This is typically assumed to be a small compliance $C_a = \frac{V_o}{\gamma P_o}$, determined by the volume of air V_o trapped between the two speakers. Thus this volume must be estimated.
3. The two LS are *reciprocal* (Beranek and Mellow, 2012, p. 539) or *anti-reciprocal*. A reciprocal system has an impedance matrix with $z_{12} = \pm z_{21}$. In terms of the transmission matrix, the system is reciprocal if $\Delta_T = 1$ and anti-reciprocal if $\Delta_T = -1$ (Van Valkenburg, 1964, Table 11-3, p. 311) and (Kim et al., 2016, Citations in Lect 6). A cascade of two anti-reciprocal systems (e.g. our two speakers) will be reciprocal!!

Note for each speaker, the electrical-mechanical transmission matrix is given by

$$\begin{bmatrix} V \\ I \end{bmatrix} = \begin{bmatrix} Z_e/T_o & \frac{Z_e Z_m}{T_o} + T_o \\ 1/T_o & Z_m/T_o \end{bmatrix} \begin{bmatrix} F \\ -U \end{bmatrix},$$

and because the speaker cone (of area A_o) is directly connected to the load (e.g. open air, mass load, cavity, etc.), the electrical-acoustical transmission matrix is

$$\begin{bmatrix} V \\ I \end{bmatrix} = \begin{bmatrix} Z_e/T_o & \frac{Z_e Z_m}{T_o} + T_o \\ 1/T_o & Z_m/T_o \end{bmatrix} \begin{bmatrix} A_o & 0 \\ 0 & 1/A_o \end{bmatrix} \begin{bmatrix} \mathcal{P} \\ -\mathcal{V} \end{bmatrix}.$$

The expression for the cascade of the loudspeakers, a volume between the two loudspeakers (having a mechanical compliance $C_m = \frac{C_a}{A_o^2} = \frac{V}{\gamma P_o A_o^2}$ related to the acoustical compliance C_a by the area of the speaker cone A_o), and a reversed loudspeaker, is

$$\begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = M(s) \begin{bmatrix} V_2 \\ -I_2 \end{bmatrix},$$

⁷http://www.vias.org/crowhurstba/crowhurst_basic_audio_vol1_071.html

where voltage and current for LS-1 is V_1, I_1 , and are for LS-2 is V_2, I_2 . The matrix M is given by

$$M(s) = \mathbf{T}_{LS} \mathbf{T}_{V_o} \mathbf{T}_{LS,rev} = \begin{bmatrix} Z_e/T_o & \frac{Z_e Z_m}{T_o} + T_o \\ 1/T_o & Z_m/T_o \end{bmatrix} \begin{bmatrix} 1 & 0 \\ sC_m & 1 \end{bmatrix} \begin{bmatrix} -Z_m/T_o & -(\frac{Z_e Z_m}{T_o} + T_o) \\ -1/T_o & -Z_e/T_o \end{bmatrix}$$

Where the mechanical volume transmission matrix is related to the acoustical volume transmission matrix by

$$\begin{bmatrix} 1 & 0 \\ sC_m & 1 \end{bmatrix} = \begin{bmatrix} A_o & 0 \\ 0 & 1/A_o \end{bmatrix} \begin{bmatrix} 1 & 0 \\ sC_a & 1 \end{bmatrix} \begin{bmatrix} 1/A_o & 0 \\ 0 & A_o \end{bmatrix}.$$

Working this out⁸ gives

$$M(s) = \frac{-1}{T_o^2} \begin{bmatrix} (T_o^2 + Z_e Z_m + Z_m(sC_m(T_o^2 + Z_e Z_m) + Z_e)) & (T_o^2 + Z_e Z_m)(sC_m(T_o^2 + Z_e Z_m) + 2Z_e) \\ Z_m(sC_m Z_m + 2) & (Z_e Z_m + (T_o^2 + Z_e Z_m)(sC_m Z_m + 1)) \end{bmatrix}$$

The objective is to solve for $T_o = B_o l$ in terms of external measurements of the input impedance $Z_{in}(s)$, for various impedance loading conditions. It should be possible to work out the input impedance for any two electrical loads, such as $Z_r = V_2/I_2$. However the math should be easier if we take the two simple conditions $V_2 = 0$ and $I_2 = 0$.

4.1.1 Evaluating Z_{in} with $V_2 = 0$

In this case

$$Z_{short}(s) = \left. \frac{V_1}{I_1} \right|_{V_2=0} = \frac{B}{D} = \frac{(T_o^2 + Z_e Z_m)(sC_m(T_o^2 + Z_e Z_m) + 2Z_e)}{Z_e Z_m + (T_o^2 + Z_e Z_m)(sC_m Z_m + 1)}$$

This expression may be solved for T_o , once Z_1, Z_a, Z_e, C_o are all known.

4.1.2 Evaluating Z_{in} with $I_2 = 0$

In this case

$$Z_{open}(s) = \left. \frac{V_1}{I_1} \right|_{I_2=0} = \frac{A}{C} = \frac{T_o^2 + Z_e Z_m + Z_m(sC_m(T_o^2 + Z_e Z_m) + Z_e)}{Z_m(sC_m Z_m + 2)}$$

This expression may also be solved for T_o , once Z_1, Z_a, Z_e, C_o are all known. It seems this expression is much simpler in terms of the unknown T_o .

4.1.3 Solving for T_o

You will need to estimate the speaker cone area A_o and volume between the speakers V_o from ruler measurements. You should also measure Z_e by blocking the speaker cone. If you know Z_e, A_o , and V_o , you can solve for T_o and Z_m using only 2 distinct face-to-face measurements (e.g. 2 equations in 2 unknowns), given in the previous sections.

Using the Matlab function `syms`, we find

$$\begin{aligned} Z_m &= \frac{-Z_{open}(Z_{open} - Z_{short}) \pm \sqrt{Z_{open}(Z_{open} - Z_{short})(Z_{open} - Z_e)}}{sC_m Z_{open}(Z_{open} - Z_{short})} \\ &= \frac{-\zeta \pm \sqrt{\zeta}(Z_{open} - Z_e)}{sC_m \zeta} \end{aligned}$$

⁸We did this using the `syms` package in Matlab/Octave (messy algebra)

where ζ is the product

$$\zeta = Z_{open}(Z_{open} - Z_{short}).$$

Root selection: You should select the sign on the square root that gives you a Z_m that is positive real and minimum phase (e.g. has the proper characteristics of an impedance).

We suggest you solve directly for the vector $Z_m(f)$ before trying to solve for T_o , since the algebra is quite messy (you could even use Z_m from your mass experiments in Lab 3). Then,

$$T_o = \pm \sqrt{\frac{-Z_m(sC_m Z_e Z_m - sC_m Z_m Z_{open} + 2Z_e - 2Z_{open})}{sC_m Z_m + 1}}$$

Again, look at your answers for T_o and choose the sign of the square root that gives you an answer that makes sense physically. Supposedly, $T_o = B_o l$; is your answer a constant??

4.2 Verification of Hunt Parameters (Z_e, Z_m, T_o) using a probe microphone

4.2.1 Predict the pressure

Note that, to predict the pressure output at the loudspeaker cone, you need to include the load (cavity or open air) as part of your model (e.g. recall the voltage-to-pressure transfer function we calculated for the loudspeaker in HWC).

4.2.2 Measure the pressure

You will use the ER-7C (Etymotic Research) to measure the pressure output by the loudspeaker. To do this, you need to use the known *microphone sensitivity* of the ER-7C to calculate the pressure given the microphone voltage.

The microphone sensitivity of the ER-7C is 50 [mV/Pa]. You need to convert the measured voltage to [dB-SPL], where $P_{ref} = 20$ [μ Pa]. Note that this P_{ref} is a ‘RMS’ quantity, and your measured volage is a ‘peak’ quantity (in general, $V_{rms} = \frac{1}{\sqrt{2}} V_{peak}$). You can calculate the pressure in [dB-SPL] as follows:

$$P_{rms}(f) = \left(\frac{V_{meas}(f)}{\sqrt{2}} [V_{rms}] \right) \left(\frac{1[\text{Pa}_{rms}]}{0.05[V_{rms}]} \right) \quad P(f)[\text{dB-SPL}] = 20 \log_{10} \left(\frac{|P_{rms}(f)|}{|P_{ref}|} \right)$$



Figure 9: Etymotic Research 7C probe microphone.

5 Lab 5)

In this lab we will measure the acoustic Thévenin impedance of the loudspeaker. This is more difficult than measuring the electrical impedance, as the measurement conditions (environmental noise, microphone placement, etc.) may not be ideal.

The theory here is to measure the speaker pressure at the input to two acoustic loads, and from this, in theory, one may calculate the source impedance and pressure. This method uses the *voltage divider equation* (i.e., pressure divider equation, for acoustics). This equation says that if two known impedances, in series, are placed across a voltage (i.e., pressure) source, then the volume-velocity is

$$U(f) = \frac{P_s(f)}{Z_s(f) + Z_l(f)},$$

where $P_s(f)$ is the unknown *Thévenin source pressure*, $Z_s(f)$ is the unknown *Thévenin source impedance*, $Z_l(f)$ is one of the two the load impedances (both assumed to be known), and $U(f)$ is the resulting unknown volume velocity.

The pressure at the input to the cavity is measured with a microphone, for each load impedance. This results in the linear relationship

$$P_l(f) = P_s(f) \frac{Z_l(f)}{Z_s(f) + Z_l(f)}. \quad (5)$$

There are two such equations, one for each load condition $Z_l(f)$ for $l = 1, 2$.

To find $P_s(f)$, $Z_s(f)$ we must solve a 2x2 system of equations

$$\begin{bmatrix} -Z_1 & P_1 \\ -Z_2 & P_2 \end{bmatrix} \begin{bmatrix} P_s \\ Z_s \end{bmatrix} = \begin{bmatrix} P_1 Z_1 \\ P_2 Z_2 \end{bmatrix}. \quad (6)$$

This equation comes from the reorganization of Eq. 5. Taking the inverse of this equation gives the source parameters

$$\begin{bmatrix} P_s \\ Z_s \end{bmatrix} = \frac{1}{\Delta} \begin{bmatrix} P_2 & P_1 \\ Z_2 & Z_1 \end{bmatrix} \begin{bmatrix} P_1 Z_1 \\ -P_2 Z_2 \end{bmatrix}, \quad (7)$$

where the determinate $\Delta(f) = P_1 Z_2 - P_2 Z_1$.

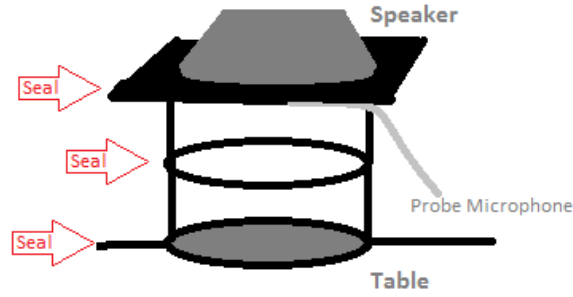


Figure 10: Thevenin calibration with a probe microphone and duct tape rolls.

Assuming lossless wave propagation in a rigid cylindrical cavity Z_k of length L_k ,

$$Z_k = -jr_o \cot\left(\frac{2\pi f L_k}{c}\right)$$

where $r_o = \rho c / A_o$ and A_o is the area of the cylinder.

Summary: You will measure 2 pressures P_1 and P_2 , and calculate the theoretical impedances Z_1 and Z_2 for two cylindrical cavities. This gives 2 equations in 2 unknowns (P_s and Z_s), allowing you to solve for the Thevenin acoustic ‘source’ parameters P_s and Z_s .

5.1 Experimental setup

Note: It is extremely important to get a good acoustic seal for all measurements.

You should use 2 cavities of varying lengths, using tape rolls, which have a similar diameter to the loudspeaker. These will be terminated in a rigid wall by setting them on the table. The probe microphone should be in front of the center of the speaker cone. You need an acoustic seal from the tape roll to the speaker (around the probe mic), from roll to roll, and from the roll to the table.

5.1.1 Recap: Measure the pressure

You will use the ER-7C (Etymotic Research) to measure the pressure output by the loudspeaker. To do this, you need to use the known *microphone sensitivity* of the ER-7C to calculate the pressure given the microphone voltage.

The microphone sensitivity of the ER-7C is 50 [mV/Pa]. You need to convert the measured voltage to [dB-SPL], where $P_{ref} = 20$ [μ Pa]. Note that this P_{ref} is a ‘RMS’ quantity, and your measured volage is a ‘peak’ quantity (in general, $V_{rms} = \frac{1}{\sqrt{2}} V_{peak}$). You can calculate the pressure in [dB-SPL] as follows:

$$P_{rms}(f) = \left(\frac{V_{meas}(f)}{\sqrt{2}} [V_{rms}]\right) \left(\frac{1 [Pa_{rms}]}{0.05 [V_{rms}]}\right) \quad P(f)[dB-SPL] = 20 \log_{10} \left(\frac{|P_{rms}(f)|}{|P_{ref}|}\right)$$

5.2 Calculations

For this lab, your primary goal is to determine the acoustic Thevenin parameters of the lab, P_s and Z_s . The following sections show some related calculations you can perform.

For both of the following calculations, you can model the loudspeaker, from the voltage source to the acoustic pressure and volume velocity in the plane of the duct tape roll, using the matrix equation:

$$\begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = \begin{bmatrix} \mathcal{A} & \mathcal{B} \\ \mathcal{C} & \mathcal{D} \end{bmatrix} \begin{bmatrix} \mathcal{P}_2 \\ -\mathcal{V}_2 \end{bmatrix} = \begin{bmatrix} Z_e/T_o & \frac{Z_e Z_m}{T_o} + T_o \\ 1/T_o & Z_m/T_o \end{bmatrix} \begin{bmatrix} A_o & 0 \\ 0 & 1/A_o \end{bmatrix} \begin{bmatrix} 1 & 0 \\ sC_a & 1 \end{bmatrix} \begin{bmatrix} \mathcal{P}_2 \\ -\mathcal{V}_2 \end{bmatrix}$$

where A_o is the area of the speaker cone, and $C_a = \frac{V}{\gamma P_o}$ where V_o is the volume of air in front of the cone (up to the plane of the duct-tape roll).

5.2.1 Compare your Thevenin parameters to model prediction

The Thevenin pressure is the ‘open circuit’ pressure, and will be a function of the input voltage V_1 . Using the matrix equation given above, relate V_1 to \mathcal{P}_2 , with $\mathcal{V}_2 = 0$.

The Thevenin impedance is the equivalent impedance, looking into the loudspeaker from the right side, with the voltage source shorted ($V_1 = 0$). Reverse the terminals of the ABCD model using the equation given in Lab 2, then calculate $\mathcal{P}_2/\mathcal{V}_2$.

Use the values for Z_e , T_o , Z_m , A_o and V_o determined in Labs 3 and 4.

5.3 Predict the measured pressure for a given acoustic load

You can predict the pressure using the top line of the ABCD matrix:

$$V_1 = \mathcal{A}\mathcal{P}_2 - \mathcal{B}\mathcal{V}_2$$

and the impedance model for the duct-tape cavity load:

$$Z_L = \mathcal{P}_2/\mathcal{V}_2$$

V_1 and Z_L are ‘known.’ Use the system of equations to eliminate \mathcal{V}_2 and solve for \mathcal{P}_2 .

6 Lab 6

Next you will attempt to measure the radiation impedance. Finding this requires knowledge of the Thévenin source parameters that we measured in Lab 5.

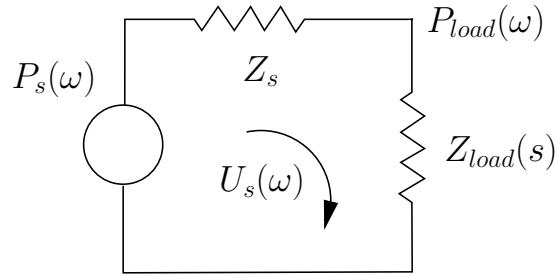


Figure 11: Thévenin equivalent model of the loudspeaker with source pressure $P_s(\omega)$, source velocity $U_s(\omega)$, and source impedance $Z_s(s) = P_s/U_s$, terminated by the load impedance $Z_{load}(s)$. The goal is to let the loudspeaker point up, into air, and measure the pressure close to the center plane (same place you did the Thévenin calibration) and see how closely you can measure the radiation impedance.

The load impedance with the speaker facing open air the *radiation impedance*. It can be directly measured if one knows the Thévenin ‘source’ parameters of the loudspeaker, shown in the figure above as $P_s(\omega)$ and $Z_s(s)$. The subscript s stands for *source*.

6.1 Formula for $Z_{load}(\omega)$

To estimate a load impedance we must know the Thévenin parameters $P_s(\omega)$, $Z_s(s)$, and the load pressure $P_{load}(\omega)$. From the equivalent circuit (Fig. 11), and using the “voltage divider equation,” the load pressure is (see Eq. 5 from Lab 5)

$$P_{load} = P_s \frac{Z_{load}}{Z_s + Z_{load}}.$$

Solving for the unknown $Z_{load}(f)$ in terms of the knowns P_s, Z_s, P_{load} gives

$$Z_{load}(\omega) = \frac{Z_s}{P_s/P_{load} - 1}.$$

In theory the radiation impedance should look like an acoustic mass in parallel with an acoustic resistance, as discussed in Lec. 21 and in the introduction to problem 2 of HWe (Refer to Lec. 20 of the website for the pdf of HWe). The expression for this impedance is

$$Z_{rad}(s) = sL_{rad}R/(sL_{rad} + R_{rad}) = 1/Y_{rad}(s),$$

where $s = \sigma + j\omega$ is the Laplace complex frequency variable, $L_{rad} = \rho_o r_c / A_{rad}$ and $R_{rad} = \rho_o c / A_{rad}$. ρ_o is the density of air, c is the speed of sound, r_c is radius of the sphere and $A_{rad} = A_o \pi r_o^2$ is the effective area of radiation (e.g. $A_o = 2\pi$ is the surface area of a hemisphere).

One may work with either the radiation impedance Z_{rad} or admittance $Y_{rad}(s)$. In each case one must expand the function as a residue expansion. For $Y_{rad}(s)$ the expansion is

$$Y_{rad} = 1/Z_{rad} = \frac{A_{rad}}{s r_c \rho_o} + \frac{A_{rad}}{\rho_o c} = \frac{1}{s L_{rad}} + \frac{1}{A_{rad}},$$

where r_c is the radius of the sphere and A_{rad} is the *effective area* of the radiation. If we assume that the speaker load impedance is a hemisphere, the the radiation impedance should be half of the sphere impedance (and of course of the same mathematical form).

The first term of $Y_{rad}(s)$ goes to ∞ as $\omega \rightarrow 0$. At the frequency where the two right hand terms are equal, the impedance smoothly goes to a constant (the second term). On a log-log plot (known as a Bode plot), the radiation admittance $|Y_{rad}(s)|_{s=j\omega}$ is two straight lines, that meet at frequency ω_c . This break frequency can be found by equating the real and imaginary parts of the admittance $Y_{rad}(s)|_{s=j\omega}$

$$\frac{1}{\omega_c L_{rad}} = \frac{1}{R_{rad}}.$$

ω_c is the frequency where the real part of the admittance becomes larger than the imaginary part (e.g., the resistor dominates instead of the inductor).

The inverse Laplace transform of $Y_{rad}(s)$ is

$$y_{rad}(t) = \delta(t)/A_{rad} + u(t)/L_{rad}.$$

7 Lab 7

Finally we have a lab where you get to pick one of three different things to measure. The first option is switching to an ear-bud and measure the pressure in your ear (or an ear simulator). The second option is to make a horn baffle (out of cardboard) and look at the speaker performance with and without the baffle.

The third option is to put the speaker in a sealed box, of just the right size, so that the air volume behind the speaker acts like a spring. This configuration is call an Acoustic suspension loud-speaker, first make popular the Edward Villcher, sometime around the 1950s, with his famous AR-3 (the name of the company was Acoustics Research).⁹

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⁹<http://www.vintage-speaker-review.com/2014/03/Acoustic-Research-AR-3-Speaker-Review-Specs.html>